

LANDSCAPES OF CONFLICT

ECLAS

September 9-12, 2018

TOWARDS A TAXONOMY OF DESIGN APPROACHES IN LANDSCAPE ARCHITECTURE

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Major paradigms in design approaches

Creationist

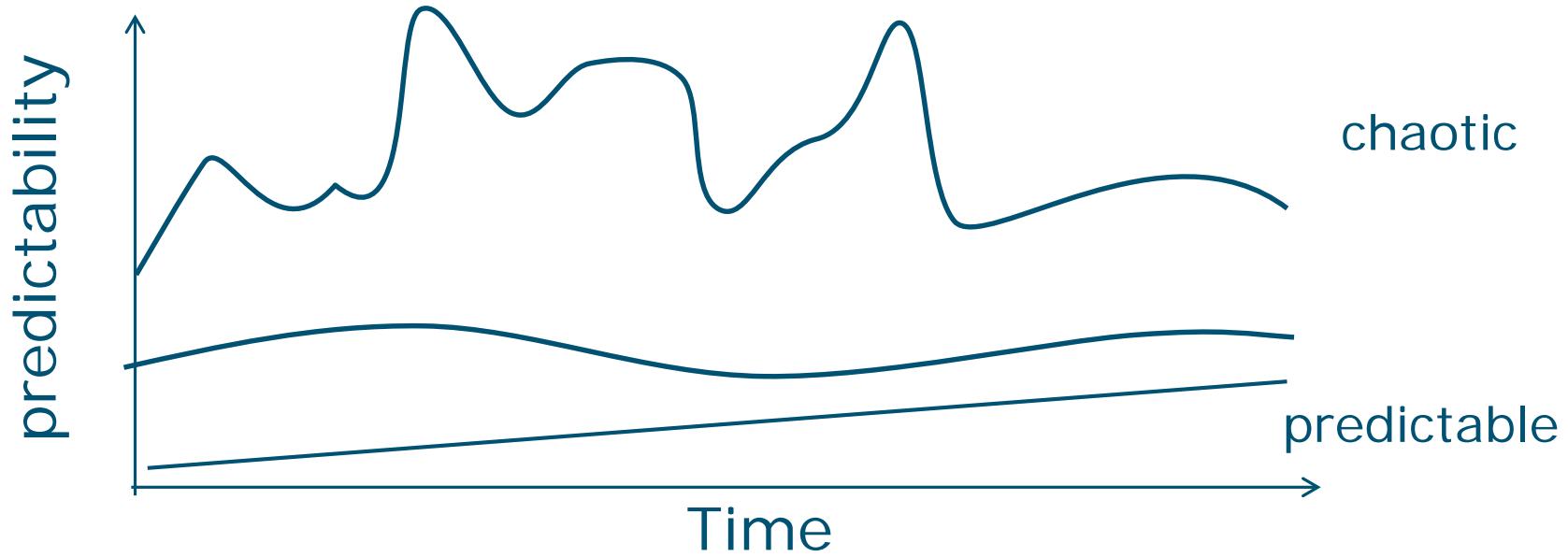
Evolutionist



End-product
oriented design

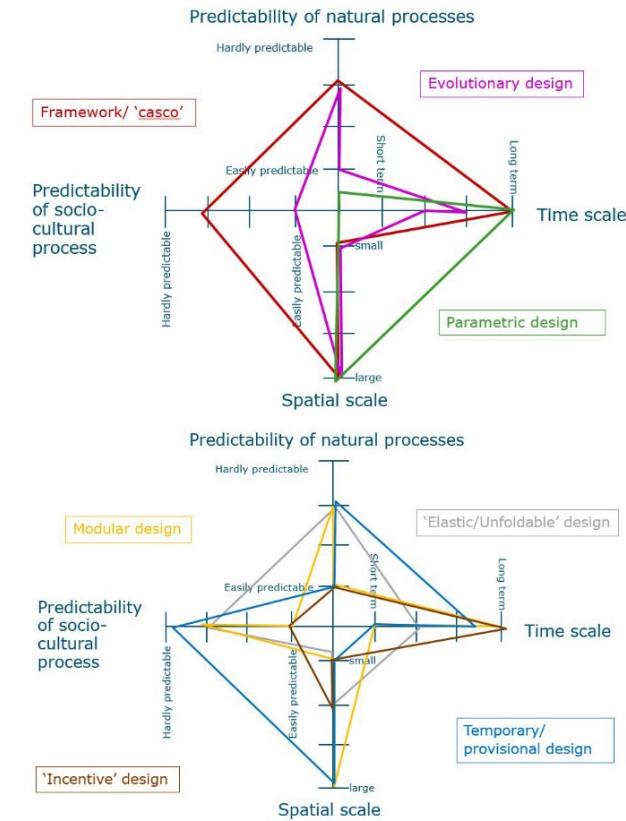
Open-ended
design

Natural and socio-cultural processes



Taxonomy of 7 design approaches

- Elastic/Unfoldable
- Modular
- Framework/Casco
- Incentive/Acupuncture
- Temporary/provisional
- Incremental/Evolutionary
- Parametric

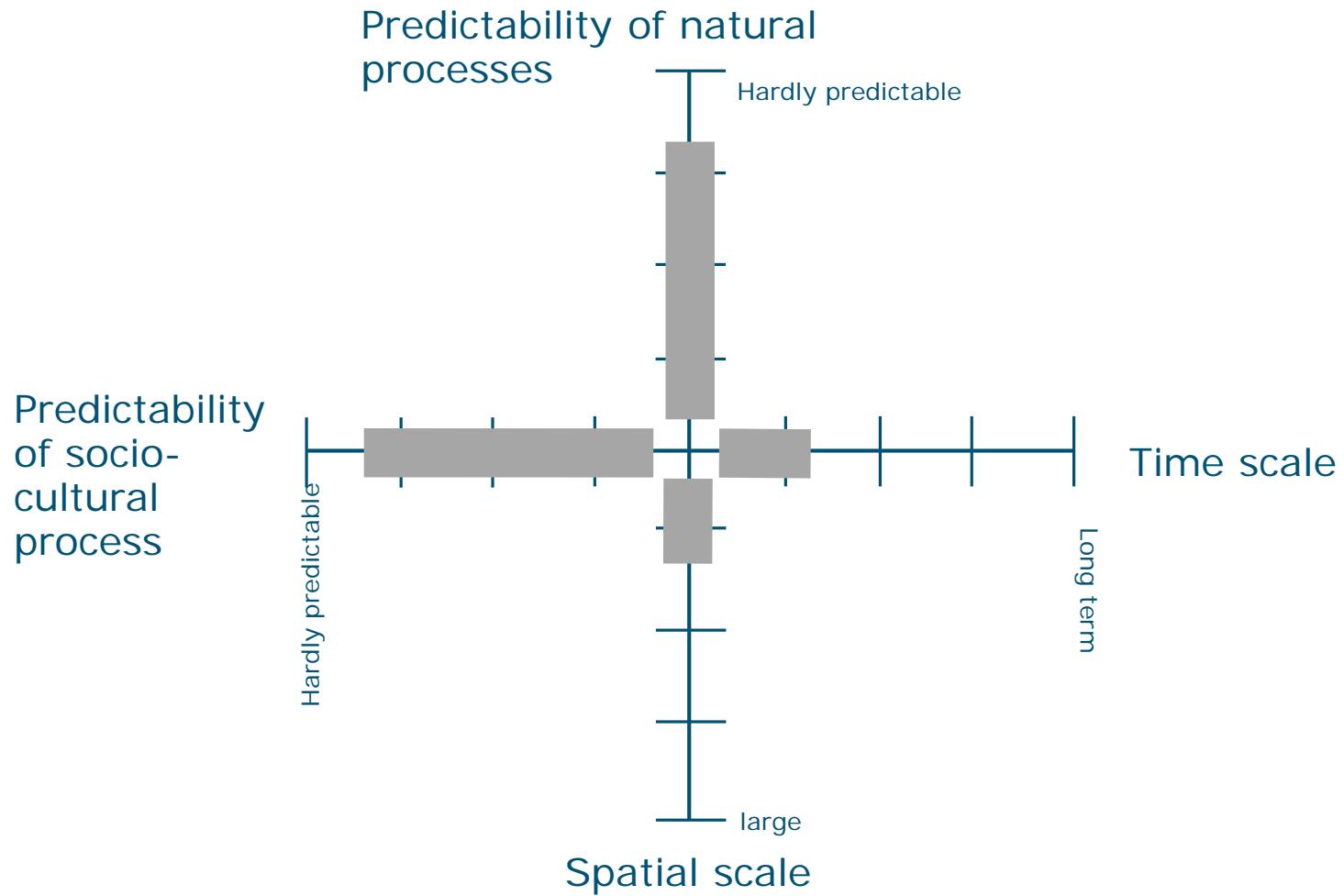


Elastic/ unfoldable design



source: raumlabor, 2009

Elastic/ unfoldable design

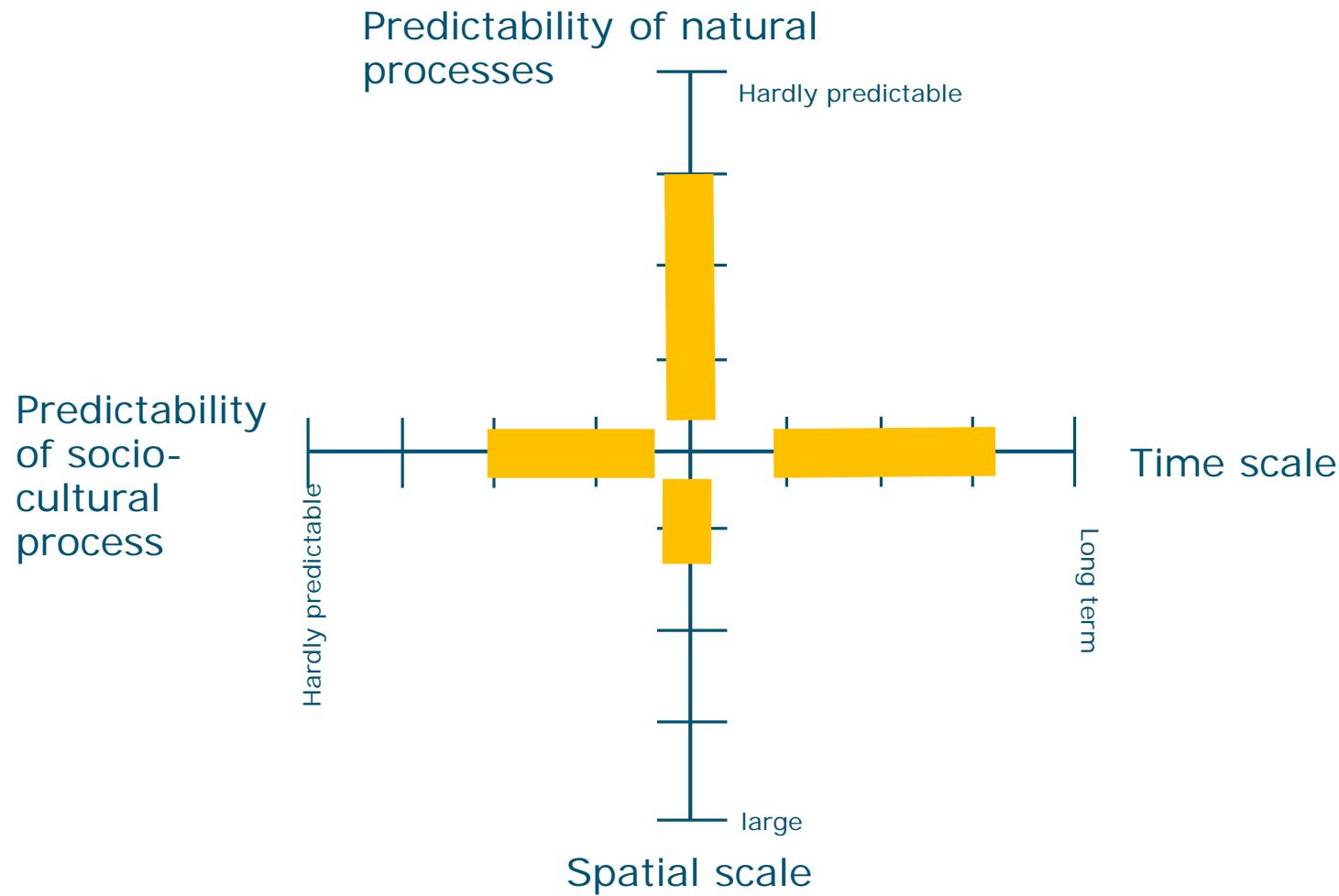


Modular design

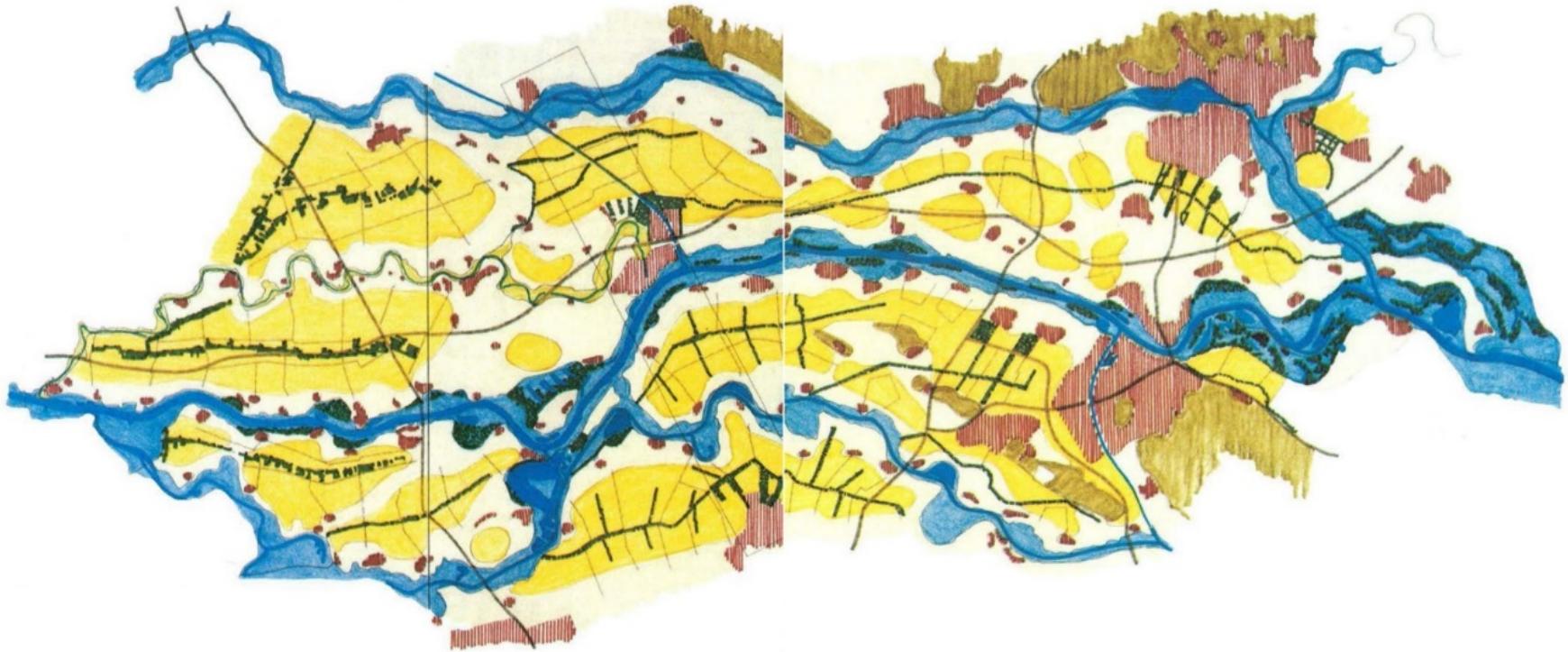


source: OFL Architecture, 2015

Modular design

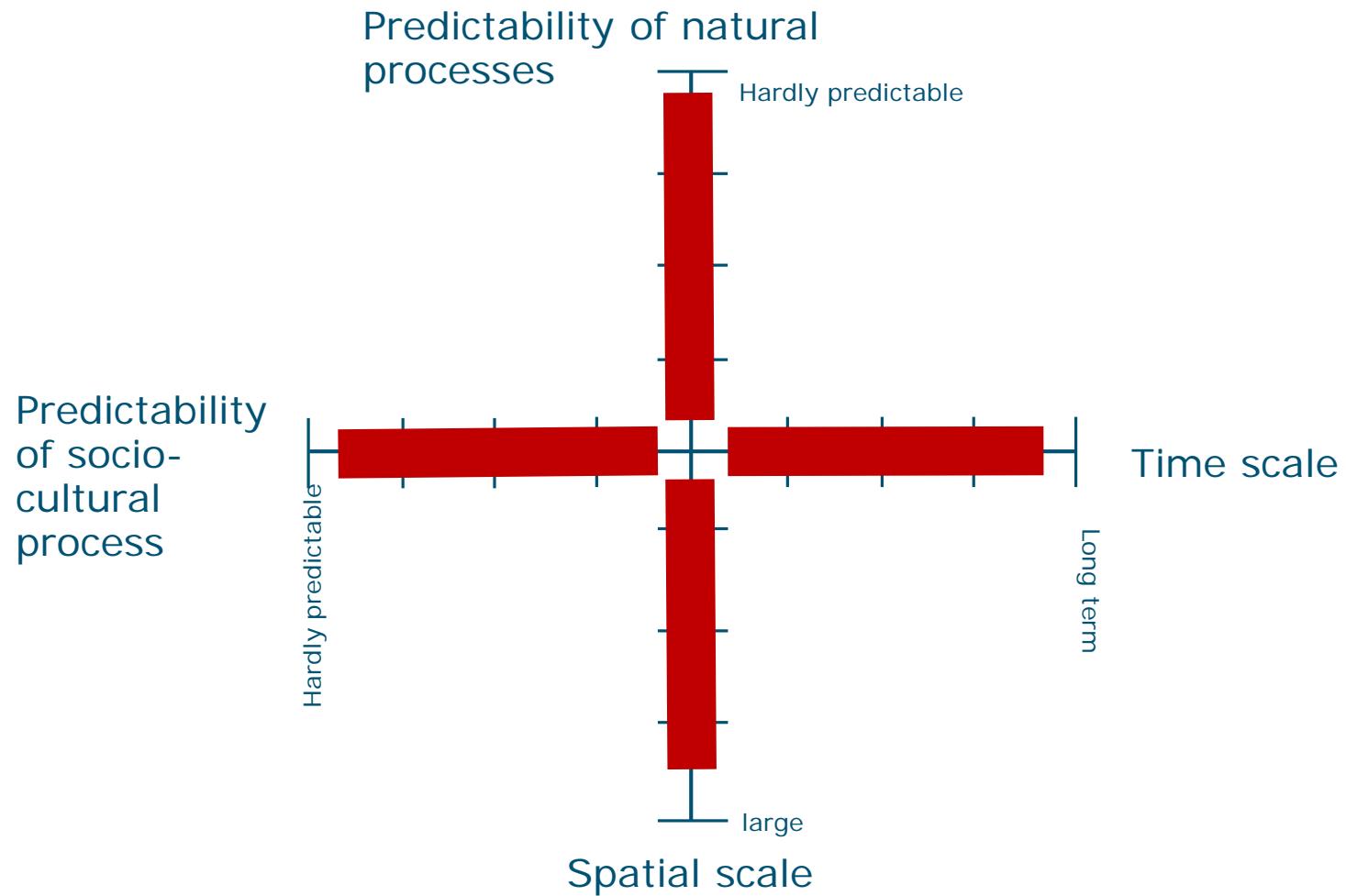


Framework/ casco design



source: Sijmons et al. 1986

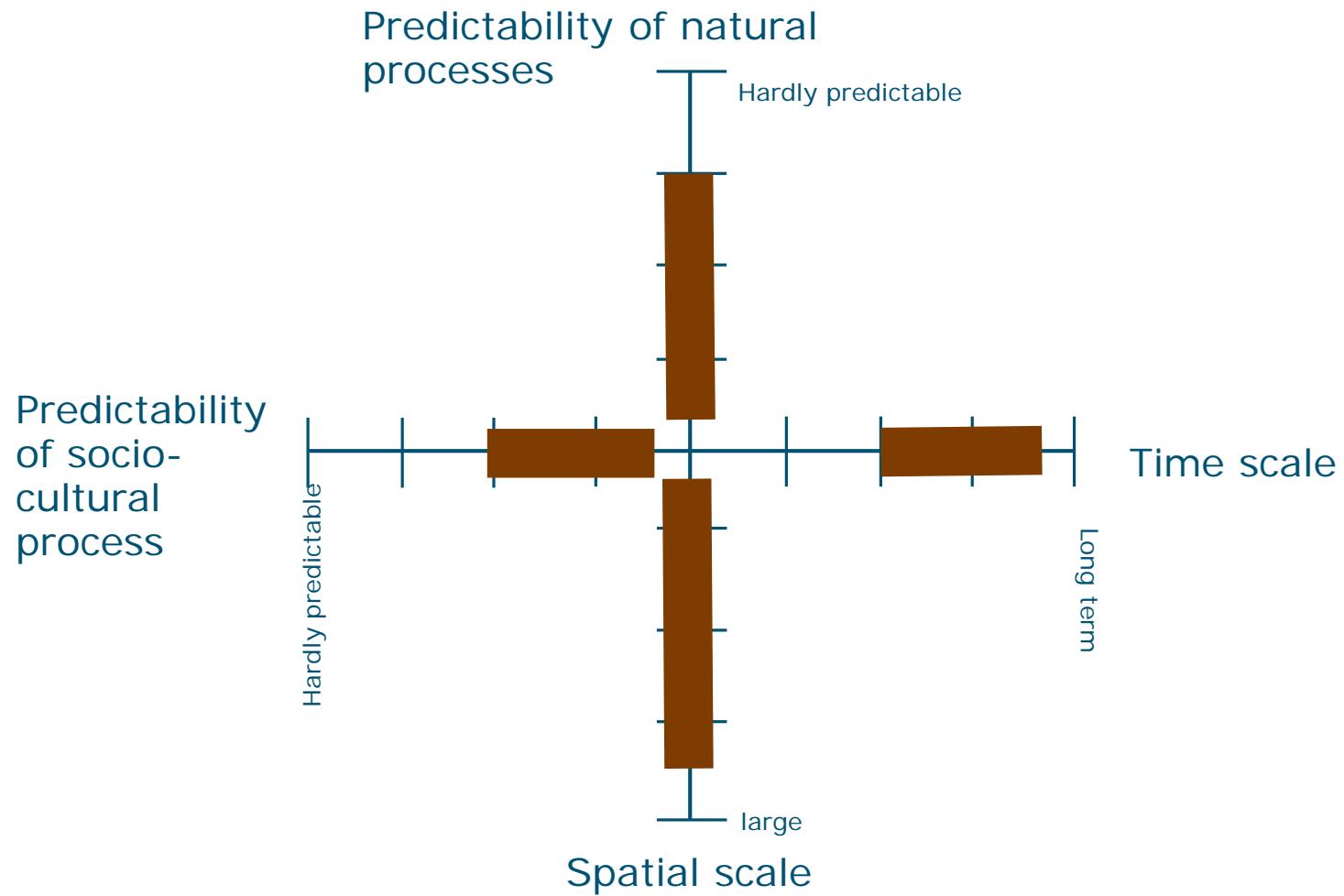
Framework/ casco design



Incentive/ acupuncture design



Incentive/ acupuncture design

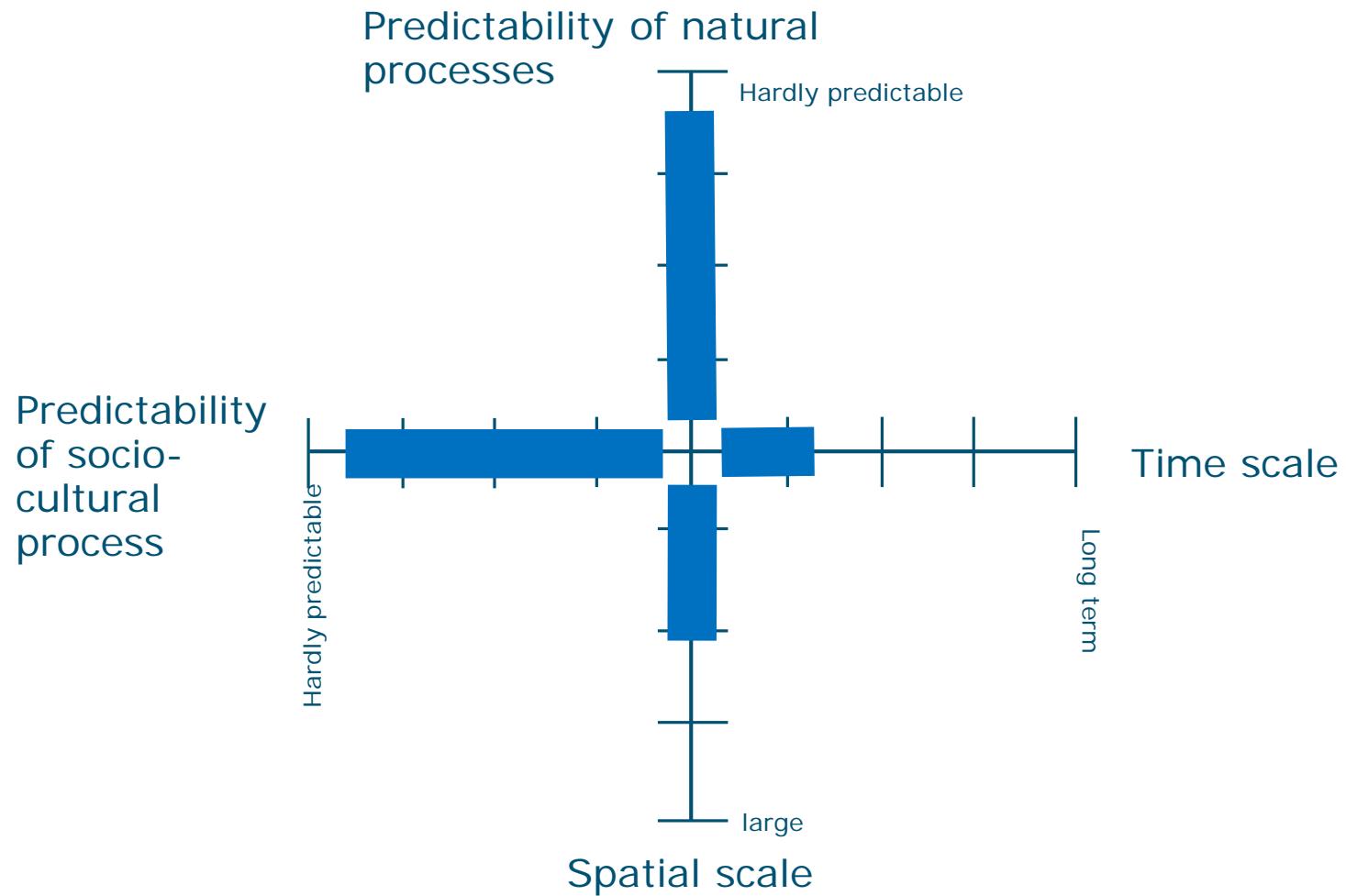


Temporary / provisional design



source: Park(ing) day 2015

Temporary / provisional design

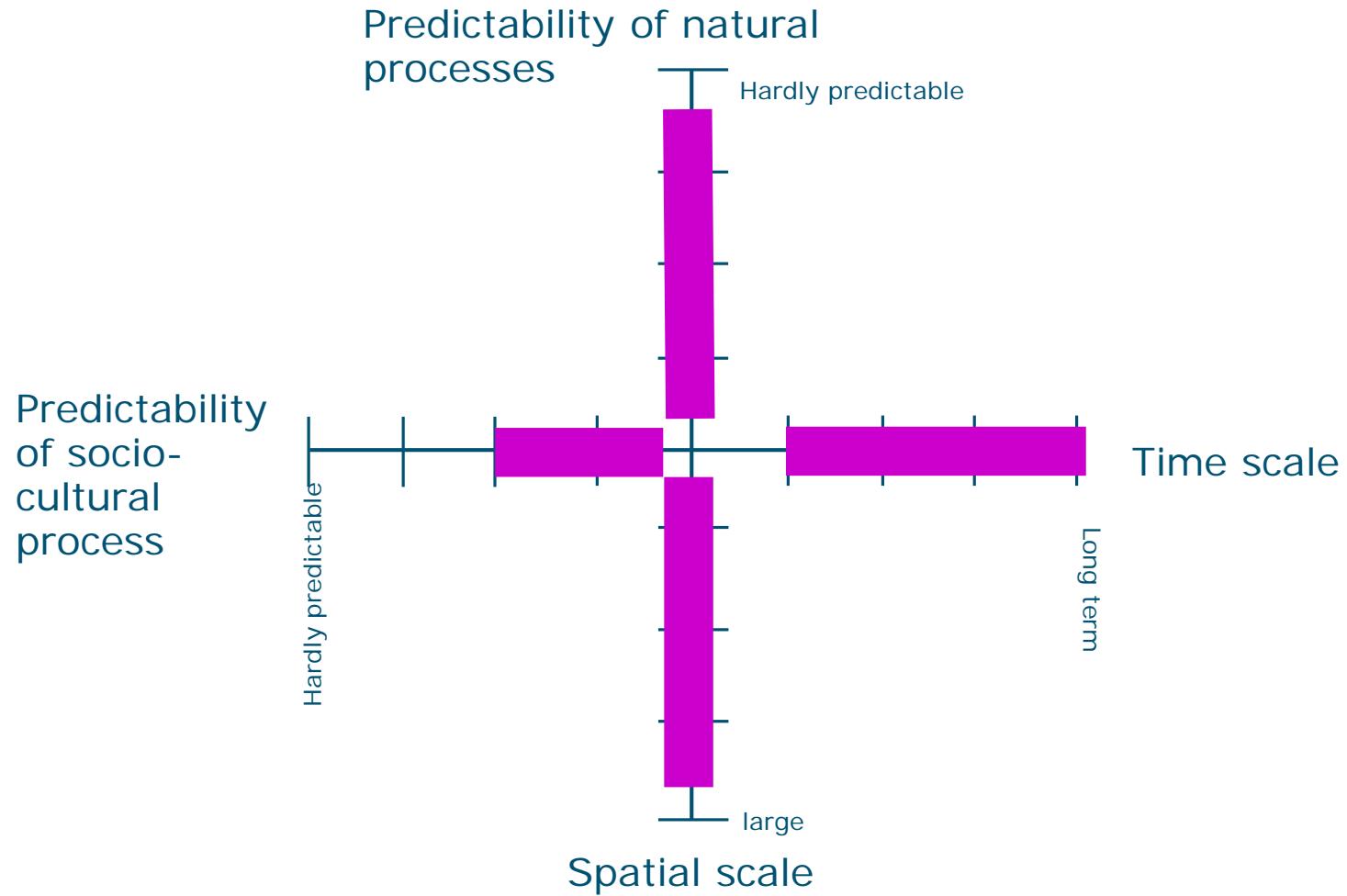


Incremental/ evolutionary design

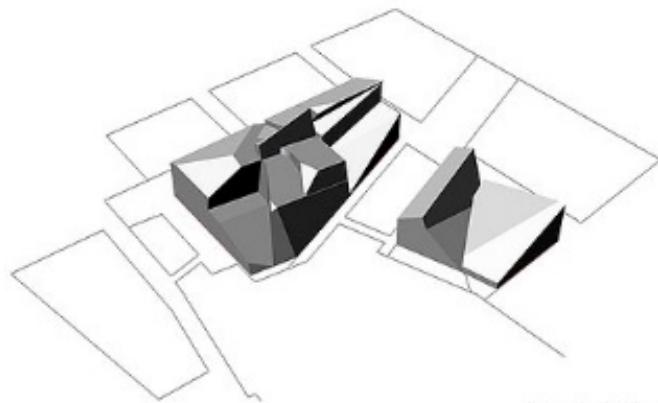


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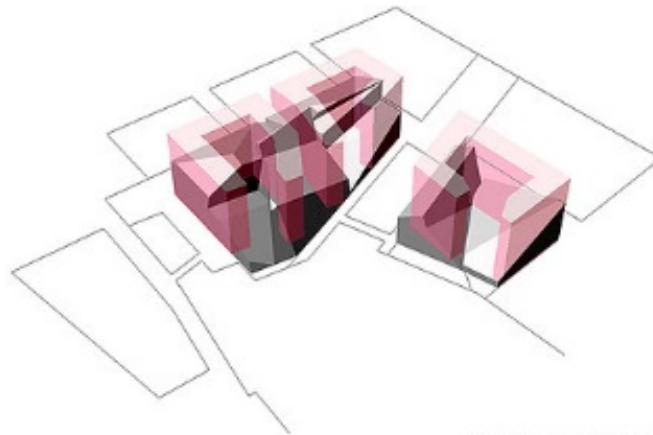
Incentive/ acupuncture design



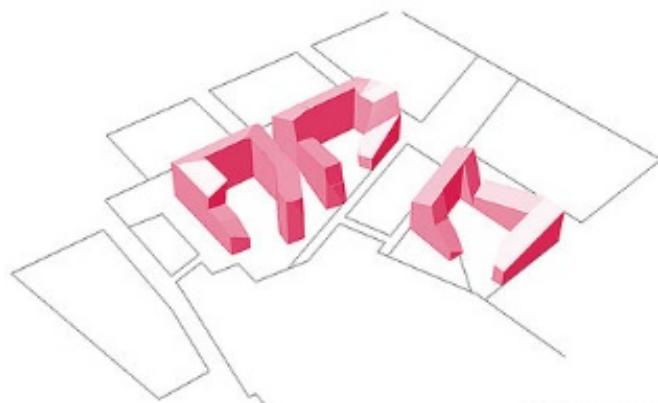
Parametric design



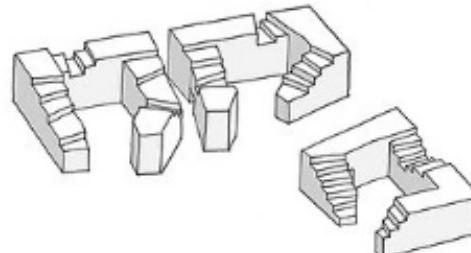
1: input sol/skygge



2: Karréer med genererte
volumer



3: Solar envelope



4: Utgangspunkt for
videre bearbeidning

source:

Parametric design

