

The effect of using a high-albedo material on the Universal Temperature Climate Index within a street canyon

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Abstract

This study investigates the effect of different high-albedo adaptation strategies on air temperature, mean radiant temperature and the Universal Temperature Climate Index (UTCI) for a single idealized 2D street canyon. A simulation model has been used that computes these variables at 1 meter spatial resolution. Using high-albedo materials for all canyon surfaces decreases air temperature but increases mean radiant temperature, thereby increasing the UTCI. Differences in mean radiant temperature are much larger compared to differences in air temperature inside a single street canyon, and therefore have a larger impact on the UTCI. The impact of albedo-differences on the UTCI are relatively small compared to the large impact of shading. The best strategy for the outdoor environment with building height to width ratio $H/W=0.5$ was found to be a uniform albedo of 0.2. For $H/W=1.0$, an

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albedo gradient from a high albedo at the bottom part and a low albedo at the top of the vertical walls showed the lowest UTCI. Air temperature increases slightly compared to a uniform albedo, but a large decrease in mean radiant temperature and the UTCI was found. Although using high-albedo material can mitigate the atmospheric urban heat island effect, it is very likely to increase pedestrian heat stress, which might not be the desired result.

Keywords: high-albedo material, urban heat island, adaptation measures, Universal Temperature Climate Index

1. Introduction

To counter the Urban Heat Island effect (UHI), the use of high-albedo materials is often advocated ([1, 2]). The general idea is that high-albedo materials reflect more solar radiation and thereby reduce the outdoor air temperature, which has been shown by many studies [3, 4, 5]. The effect of these high-albedo materials on air temperature is also studied by Taha et al. [6], where large scale albedo changes for ten regions in the USA are considered. A meso-scale model is used, wherein the urban environment is parametrized. The regions were characterized and simulated in reference- and modified-surface conditions. The simulations suggest that large-scale increases in albedo and vegetative fraction can result in spatially-averaged decreases in mid-day air temperature of -0.5K to -1.5K during a typical summer day. Peak reductions in air temperature are found of up to -5K locally.

Changing the albedo also impacts the indoor air temperature (or the cooling load of obstacles, which is more often studied [7, 8, 9]). The effect of us-

17 ing different albedo values on the indoor air temperature is studied (amongst
18 others) by Givoni [10], in combination with the insulation thickness. Results
19 show large temperature differences between indoor and outdoor when there
20 is little insulation. The total effect on indoor air temperature when changing
21 the albedo from black ($\alpha=0.18$) to white ($\alpha=0.89$) is -37K . With increasing
22 insulation thickness, the temperature difference is reducing in magnitude.
23 More energy is stored in the urban material and less energy is transferred
24 that is able to heat indoor air.

25 Although a reduction in outdoor and indoor air temperature are con-
26 sidered positive effects, there are also adverse effects of using high-albedo
27 materials, as shown by Erell et al. [5]. In this study the effect of high-albedo
28 materials on the outdoor pedestrian heat stress is investigated for four cities
29 by using the Canyon Air Temperature model (CAT, [11]). This model uses
30 meteorological data from rural measurement locations to compute the local
31 canyon air temperature, wind speed and radiative properties, and is used to
32 compute the effect of different albedo values on the local thermal environ-
33 ment. The output of this model is then used to compute the Index of Thermal
34 Strain (ITS model, [12]), which is a pedestrian stress parameter. It was found
35 that using high-albedo material can lead to lower air temperatures, but to a
36 higher value of the heat stress, due to the increase in reflected radiation that
37 can reach the ground surface. The thermal stress is decreasing with increas-
38 ing H/W ratio, independent of the albedo that is used. To quote the authors:
39 *"The results of this study indicate that local benefits, in terms of pedestrian*
40 *thermal comfort, are likely to be marginal at best and that high-albedo paving*
41 *materials may actually increase thermal stress in warm environments."*

42 The current study, conducted as a part of the Dutch Climate Proof Cities
43 consortium [13], aims to take the study by Erell et al. [5] one step further.
44 Instead of using a parametrized model, a building resolving model is used
45 which computes radiative transfer, heat conduction into the urban material
46 and ventilation within the urban canyon at 1m spatial resolution. Further-
47 more, different test-cases are considered. Instead of using one albedo for all
48 canyon surfaces, there is also differentiation between north-facing and south-
49 facing walls and albedo gradients along the vertical walls. In this way the
50 impact of using different albedo values on air temperature, mean radiant
51 temperature and the Universal Temperature Climate Index (UTCI, [14]) can
52 be studied. The model that is used is discussed in Section 2, as well as the
53 UTCI and the different test cases considered. The results for different cases
54 are discussed in Sections 3-7 (each section discusses a different adaptation
55 strategy), after which conclusions are drawn in Section 8.

56 **2. Methodology**

57 *2.1. The used model*

58 The effect of different albedo adaptation measures is tested by using the
59 building resolving model that was used in Schrijvers et al. [15, 16]. In this
60 model, radiative transfer is computed by using a Monte-Carlo model, which
61 computes absorbed radiation at the surface, the long-wave trapping effect and
62 mean radiant temperature in detail. A Lambertian scatter function is used,
63 indicating that the scattering angle at the surface is cosine-weighted. Mean
64 radiant temperature is defined as the temperature that a human body would
65 have if all absorbed radiation is emitted again through long wave radiation

66 (the human body is in radiative equilibrium), and is computed by

$$T_{\text{mrt}} = \sqrt[4]{\frac{S_{\text{str}}}{\epsilon_{\text{p}}\sigma}} \quad (1)$$

67 where S_{str} is the local mean radiant flux density, ϵ_{p} the emissivity of the
68 human body (with a standard value of 0.97) and σ the Stefan-Boltzmann
69 constant. The mean radiant flux density is the amount of both short wave
70 and long wave radiation that is absorbed by a standing human body (and is
71 an irradiance), and is computed by

$$S_{\text{str}} = (1 - \alpha_{\text{p}}) \sum_{i=1}^6 K_i F_i + \epsilon_{\text{p}} \sum_{i=1}^6 L_i F_i \quad (2)$$

72 where α_{p} is the albedo of the human body (with a standard value of 0.3),
73 K_i the total short wave radiative irradiance, L_i the total long wave radiative
74 irradiance and F_i a geometric factor representing a standing human body.
75 The index i is used for the six directions where radiation is entering from.
76 The geometric factor F has a value of 0.22 for radiation entering from the
77 west, east, south and north direction and 0.06 for radiation entering from
78 the top and bottom, and represents a standing human body. Within the
79 Monte-Carlo framework, computing the local mean radiant flux density is a
80 matter of bookkeeping where the amount of radiative flux entering a grid cell
81 is stored per direction and radiation type (either long wave or short wave).
82 Since the current study is 2D, radiation entering from the east and west
83 direction is taken equal to that of the averaged radiation entering from the
84 north and south direction. This assumption can be seen as computing the
85 mean radiant temperature for a large square that is surrounded by obstacles.

86 The transient 1D heat conduction equation is used to compute the energy
87 transfer from a building or ground surface into the underlying urban material
88 (conductive heat flux), while a Computational Fluid Dynamics (CFD) model
89 is used to compute wind speed, air temperature and the sensible heat flux
90 [15, 16, 17, 18, 19, 20].

91 The input-parameters of the model are shown in Table 1. The location
92 considered is that of Amsterdam (the Netherlands) in the middle of June, the
93 month where the sun reaches the highest elevation angle in the Netherlands.
94 Free stream air temperature is 293.15K and constant with time. The same
95 holds for the free stream wind speed of 4 ms⁻¹. The model uses an initial
96 guess of surface temperature, that is used to compute the air temperature
97 and heat fluxes at the first time step. Ten days are simulated to ensure that
98 the chosen initial conditions do not impact the final results. A time step of
99 6 minutes is used, where surface temperature is fed back to all sub-models
100 in this time-instance.

101 The model is extended with the computation of the UTCI. This is an ap-
102 parent temperature, which takes into account air temperature, wind speed,
103 radiation, humidity, metabolism of the human body and clothing insulation
104 worn by the subject. The UTCI is defined as the isothermal air tempera-
105 ture of the reference condition that would elicit the same dynamic response
106 (strain) of the physiological model [21].

107 As the dynamic response of the UTCI-model is multidimensional (due
108 to changes in the body core temperature, sweat rate, skin wettedness, etc.)
109 this would require long computation times. To overcome this problem, a
110 fortran90 sub-routine is available from the UTCI-website (www.utci.org/utci-

111 doku.php), where a sixth order polynomial function is available to compute
112 the UTCI. This function uses air temperature, mean radiant temperature,
113 wind speed and relative humidity as input, and the energy balance between
114 human core and skin, and between skin and clothing is parametrized. The
115 range where this polynomial fit is valid ranges from:

- 116 • $223\text{K} \leq T_{\text{a}} \leq 323\text{K}$
- 117 • $-30\text{K} \leq T_{\text{mrt}} - T_{\text{a}} \leq +70\text{K}$
- 118 • $0.5\text{ms}^{-1} \leq u_{10\text{m}} \leq 17\text{ms}^{-1}$

119 Since the local UTCI inside the canyon is studied here, the wind speed at
120 each grid cell inside the street canyon is used instead of the wind speed at 10m
121 height. In this way, changes in wind speed due to the different adaptation
122 measures are taken into account. Relative humidity is not computed in the
123 current model, and is therefore set to a fixed value of 50% throughout the
124 canyon.

125 The UTCI uses an assessment scale, which is shown in Table 2. This re-
126 lates the UTCI temperature to the amount of heat stress that a human would
127 undergo. It must be noted that all temperatures throughout this manuscript
128 are in Kelvin, except the UTCI, which is defined as the temperature in °C.
129 The range extends to negative temperatures (cold stress), but since this is
130 not considered in this study, this is not shown here.

131 The UTCI is designed to be applicable in all climates, seasons, and time
132 and spatial scales. The advantage of using the UTCI is that all effects of an
133 adaptation measure on the outdoor environment are captured in one number,
134 that is directly related to the amount of heat stress.

135 *2.2. Adaptation measures*

136 Different adaptation measures are tested for an idealized 2D geometry
137 with square obstacles which are equal in height and spaced equally. The
138 building width (B) is 25m, distance between the obstacles (W) is 50m,
139 while building height is varied between H=25m (H/W=0.5) and H=50m
140 (H/W=1.0). The 2D geometry bounds the model to cases where ventilation
141 is mainly a 2D effect. For higher obstacles, it was found that 3D effects
142 become more important [15], and are therefore not used in this study. A
143 north-south facing canyon is considered, where the south facing wall is sunlit
144 throughout the day.

145 As a first test, the albedo (α) of all canyon surfaces is varied from 0.2
146 (case 1), 0.4 (case 2) and 0.6 (case 3) respectively. These values for the
147 albedo are also used for studying other adaptation strategies in this study.
148 An albedo of 0.2 corresponds to weathered asphalt, 0.4 to concrete and 0.6
149 to 'white-washed' surfaces. These values are on the edges of realizable and
150 are used to identify the maximum effect of the adaptation measures.

151 The impact of long wave effects is also quantified for different values of
152 the emissivity ϵ , where ϵ is modified from 0.95 (case 2), 0.90 (case 4) and 0.85
153 (case 5). One could hypothesise that decreasing the emissivity could lead to
154 a positive feedback effect (less absorbed radiation from the sky, lower surface
155 temperature, less long wave trapping, lower surface temperature, etc.), which
156 could have a significant effect on the UTCI. Other test cases are shown in
157 Fig. 1. Case 6 and case 7 investigate the effect of differentiating the albedo
158 of the north and south wall, by using an albedo of 0.6 on one vertical surface
159 and an albedo of 0.2 on the other surface. The effect of using a vertical

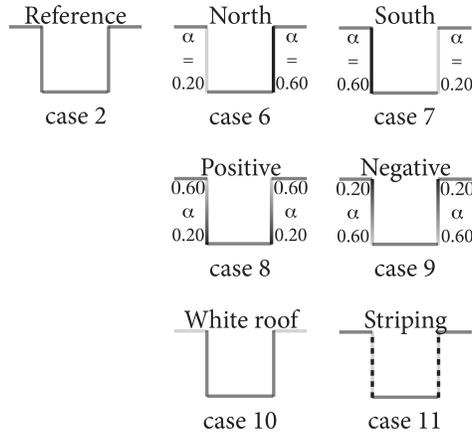


Figure 1: Graphic representation of different albedo adaptation strategies. Cases with uniform albedo (cases 1, 2 and 3) or uniform emissivity (cases 2, 4 and 5) are not shown here. Note that the solar position is always on the left side of the canyon.

160 albedo gradient is studied for cases 8 and 9, where a positive gradient (from
 161 a low-albedo bottom part to a high-albedo top part of the vertical wall) and
 162 a negative gradient (reversed) are used, respectively. Case 10 investigates the
 163 effect of a white roof ($\alpha=0.6$ on all roof surfaces instead of the reference value
 164 of $\alpha=0.4$). The hypothesis is that this reduces the ambient air temperature
 165 entering the canyon, which could have a reducing effect on the UTCI. Case
 166 11 investigates the impact of striping, where strips with different albedo
 167 values of 0.6 and 0.2 are used on the vertical walls. The reasoning is that
 168 this creates large spatial differences in surface temperature and therefore
 169 invigorates convection.

170 **3. Uniform albedo effect**

171 *3.1. Diurnal cycle*

172 The first question addressed is how different albedo values affect the daily
173 cycle of surface temperature inside the canyon. Therefore, time series of
174 surface temperature are shown in Fig. 2. One point in the centre of the
175 street canyon is shown here for $H/W=0.5$, and displays a large variation in
176 temperature, ranging from 290K during the night to 315K during day (for the
177 $\alpha=0.2$ case). Large effects of changing albedo can be found during the day
178 when the point is directly sunlit, with surface temperature differences of 5K
179 between the cases. However, the effect during periods when the measurement
180 point is in the shade (morning, afternoon) are small. This is also the case
181 during the night, where the surface temperature is mainly controlled by long
182 wave radiation. The conductive heat flux does show differences for the cases
183 during night (not shown here), and is reducing (closer to zero) with increasing
184 albedo (lighter canyon). For the high-albedo case, less energy is transferred
185 into the material during the day, and therefore also less energy released during
186 the night.

187 Since variations during the night are small, this study will only consider
188 the effect at mid-day of the last diurnal cycle.

189 *3.2. Distributions within a street canyon*

190 Spatial changes as a result of different albedo values are shown in Fig. 3
191 for surface temperature (top panel), air temperature at 2m height (middle
192 panel) and mean radiant temperature at 2m (bottom panel). Solid lines are
193 used for $H/W=0.5$, while dash-dotted lines are used for $H/W=1.0$. Surface

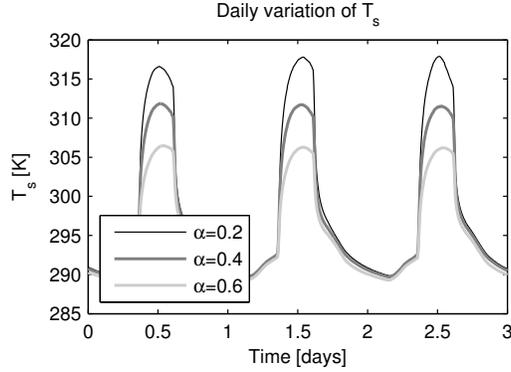


Figure 2: Daily variation in surface temperature for one point in the centre of the street canyon ($H/W=0.5$) for three different albedo values.

194 temperatures are plotted according to the inset in the top panel, where all
 195 vertical surfaces are scaled to uniform height, to allow comparison of different
 196 H/W ratios. Results for air temperature, mean radiant temperature and
 197 the UTCI are also summarized in Table 3. A low albedo increases surface
 198 temperature by as much as $+5\text{K}$ ($H/W=0.5$) and $+14\text{K}$ ($H/W=1.0$) at the
 199 ground level compared to the reference case, while the effect is negligible in
 200 the shaded areas. The high-albedo case changes surface temperature by -5K
 201 ($H/W=0.5$) and -8K ($H/W=1.0$) in the sunlit areas. The effect of changing
 202 the albedo on surface temperature becomes smaller towards roof levels.

203 The change in surface temperature impacts air temperature directly (mid-
 204 dle panel of Fig. 3), which is lower for the high-albedo case. For $H/W=0.5$,
 205 the difference in air temperature is (canyon averaged) $+0.2\text{K}$ for $\alpha=0.2$ and
 206 -0.4K for $\alpha=0.6$ compared to the reference case ($\alpha=0.4$). Note that the
 207 absolute air temperature is lower for $H/W=1.0$ compared to $H/W=0.5$.

208 In addition to air temperature profiles, patterns of air temperature and

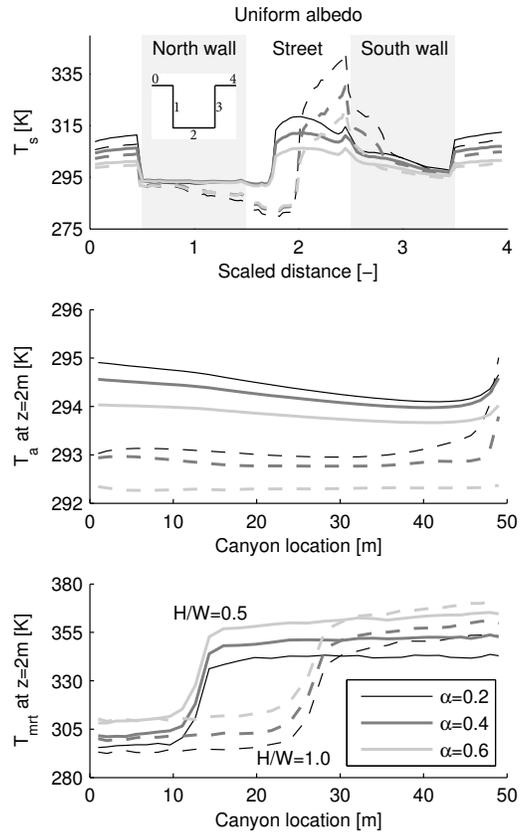


Figure 3: Effect of albedo changes on surface temperature (top panel), air temperature at 2m height (middle panel) and mean radiant temperature at 2m height (bottom panel). Gray scales are used for different cases, as indicated in the legend in the bottom panel. Solid lines are used for $H/W=0.5$, while dash-dotted lines are used for $H/W=1.0$. Air temperature and mean radiant temperature are displayed as a function of canyon position.

209 wind speed are shown in Fig. 4 for $H/W=0.5$ (left) and $H/W=1.0$ (right) and
 210 the three different cases considered (vertical plots). This again shows that a
 211 low albedo creates a warmer canyon, where there is a larger sensible heat flux
 212 due to the increased absorbed short wave radiation. For $H/W=0.5$, there is
 213 one recirculating vortex for all cases, where the strength is independent of
 214 the albedo. For $H/W=1.0$, there are two counter rotating vortices, where
 215 the warm south-facing wall creates buoyancy forces that are large enough
 216 to create a second vortex that spans the bottom part of the canyon. The
 217 strength of this vortex is dependent on the albedo, where a low albedo (higher
 218 surface temperature) creates a stronger vortex. The air temperature profile
 219 at 2m height shows relatively modest changes in air temperature compared
 220 to the remainder of the canyon.

221 Mean radiant temperature (bottom panel Fig. 3) is impacted by the
 222 change in reflected short wave radiation, but also by the the change in emit-
 223 ted long wave radiation by the walls due to changing surface temperature.
 224 The contrary effect to air temperature is shown for T_{mrt} , where the high-
 225 albedo case shows a higher mean radiant temperature (+9.5K for $H/W=0.5$).
 226 However, changes in mean radiant temperature due to changing values of the
 227 albedo are modest when compared to the effect of shading, where T_{mrt} is over
 228 -40K lower in the shaded areas compared to the sunlit areas. For $H/W=1.0$,
 229 there is a larger area in the shade, with substantially lower T_{mrt} as a con-
 230 sequence. In the sunlit part of the canyon, T_{mrt} is higher for $H/W=1.0$
 231 compared to $H/W=0.5$ due to increased multiple reflections of short wave
 232 radiation. T_{mrt} is controlled by the large contributions of direct short wave
 233 radiation (which has a maximum value of 900 Wm^{-2} in the sunlit area) and

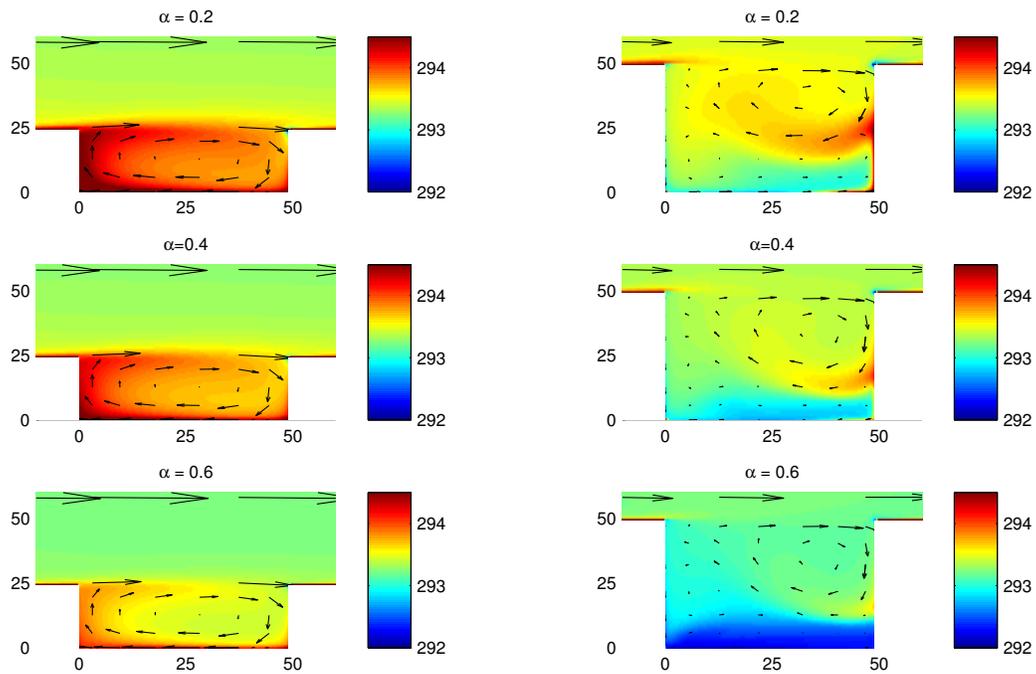


Figure 4: Spatial overview of air temperature for $H/W=0.5$ (left panels) and $H/W=1.0$ (right panels) when albedo is changed uniformly over the entire canyon. The same colour axis is used for all sub plots. Local wind is indicated by arrows, where the top arrows at $H/W=0.5$ show a wind speed of 4ms^{-1} .

234 the long wave trapping effect (with a maximum contribution of 700 Wm^{-2}).
235 This results in a T_{mrt} of 350K (sunlit part, $H/W=0.5$, $\alpha=0.4$). When this
236 values are compared to measurements of mean radiant temperature in the
237 city of Goteborg, Sweden [23], the values obtained in this study are higher
238 then obtained from measurements, where a maximum T_{mrt} was found of 340K
239 for a large open square with $\alpha=0.4$. This is partly due to the 2D assumption
240 where radiative fluxes from the east and west direction are taken equal to the
241 average of the north and south direction. Next to this 2D assumption, this
242 study considers highly idealized conditions, where there is no vegetation, no
243 latent heat flux and clear blue skies, thereby allowing for these large radiative
244 fluxes.

245 Values of air temperature and mean radiant temperature are combined
246 in the computation of the UTCI. This shows an increase for high-albedo
247 canyons (see Fig. 5), by as much as $+2^\circ\text{C}$ for both H/W ratios compared
248 to the reference case. Using a low albedo changes the UTCI by -1.9°C
249 for both H/W ratios. The effect of changing the albedo however is small
250 compared to the shading effect, which changes the UTCI by as much as
251 -12°C , thereby indicating only 'moderate heat stress' if there is any stress at
252 all. This is mainly due to the large decrease of direct short wave radiation,
253 which impacts mean radiant temperature and therefore UTCI. The local
254 change in air temperature only has a small effect. To compensate an increase
255 in T_{mrt} of $+15\text{K}$, air temperature should change by -7K to maintain the same
256 UTCI temperature for this case.

257 Erell et al. [5] concluded that the thermal stress is decreasing with in-
258 creasing H/W ratio, independent of the albedo value. This study shows that

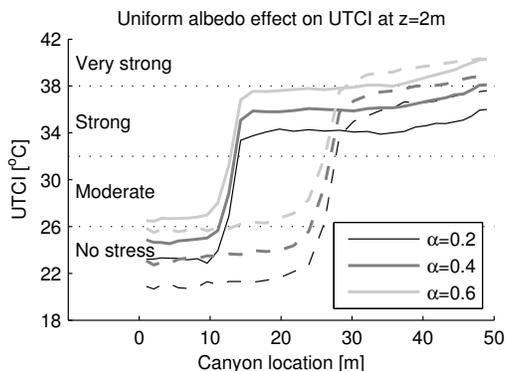


Figure 5: The UTCI temperature for different values of the albedo, where albedo is changed over the entire canyon. Solid lines indicate $H/W=0.5$, dash-dotted lines are used for $H/W=1.0$.

259 this does not hold for all locations in the canyon, where for $H/W=1.0$ the
 260 UTCI is lower in the shaded part compared to $H/W=0.5$, but higher in the
 261 sunlit part due to increased multiple reflections.

262 4. Uniform emissivity effect

263 In addition to changing the canyon albedo, the effect of changing the
 264 emissivity is tested. The effect of these changes on the UTCI are shown in
 265 Fig. 6 and in Table 4 for the different cases, and show modest effects. A
 266 decrease in the emissivity from 0.95 to 0.85 did not change the UTCI for
 267 $H/W=0.5$ and increased the UTCI by $+0.4^{\circ}\text{C}$ for $H/W=1.0$.

268 The amount of radiation that is absorbed at the surface is slightly decreasing
 269 with decreasing emissivity. However, this effect is much lower compared
 270 to the albedo case. This is due to the high value of the emissivity, where
 271 the amount of energy involved with multiple reflections is much smaller compared
 272 to the albedo cases. Next to this, the physical range that can be

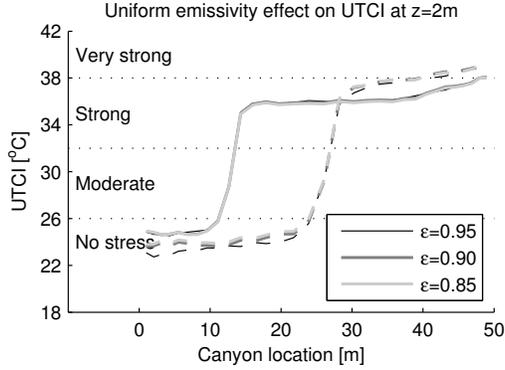


Figure 6: The UTCI temperature for different values of the emissivity, where emissivity is changed over the entire canyon. Solid lines indicate $H/W=0.5$, dash-dotted lines are used for $H/W=1.0$.

273 occupied by the emissivity is much smaller. Since the change in surface tem-
 274 perature is small, there is also a small effect on the long wave trapping effect.
 275 For $H/W=0.5$, the positive feedback effect is present, but is very weak. For
 276 $H/W=1.0$, there is even a negative feedback, for which the air temperature
 277 is increasing faster then the mean radiant temperature is decreasing.

278 5. Differentiating albedo of the street canyon vertical walls

279 In this section, case 6 (with a high-albedo for the north-facing wall) and
 280 case 7 (high-albedo for the south-facing wall) are compared to the reference
 281 case 2 with a uniform albedo (see Fig. 1 for a graphic representation).

282 Varying the albedo of vertical walls has an impact on surface temperature,
 283 as shown in the top panel of Fig. 7, where surface temperature changed for
 284 case 7 at the lower corner between south wall and ground by -8K (-12K)
 285 for $H/W=0.5$ ($H/W=1.0$), while the north wall is heated by $+2\text{K}$ compared
 286 to the reference case for both H/W ratios. Heating of the north wall is due

287 to the increased energy involved with multiple reflections originating from
288 the south wall in combination with the lower albedo at the north wall. The
289 impact of case 6 is however much smaller, with 'only' a reduction in surface
290 temperature of -1.5K (-3.0K) for $H/W=0.5$ ($H/W=1.0$) at the north wall,
291 while the surface temperature of the low-albedo south wall is increasing by
292 $+7\text{K}$ ($+15\text{K}$) for $H/W=0.5$ ($H/W=1.0$). Although the north wall has a
293 higher albedo in this case, all short wave radiation absorbed at the north
294 wall is either diffuse from the sky or reflected from an other surface, from
295 which the radiative flux is much lower.

296 Air temperature profiles show a significant change of up to $+0.7\text{K}$ for case
297 7 (results are also summarized in Table 5). However, the most interesting
298 phenomena can only be seen from the spatial air temperature patterns, as
299 shown in Fig 9. For $H/W=0.5$, this shows that case 7 is much colder com-
300 pared to the reference case due to the lower surface temperature at the south
301 wall. For $H/W=1.0$, case 7 results in a higher air temperature at the bot-
302 tom of the canyon. This results from a change in vortex dynamics between
303 the different cases. For the reference case and case 6 there are two counter
304 rotating vortices, where cold air is trapped at the lower part of the canyon.
305 For case 7, the surface temperature at the south wall is lower, there is less
306 warm air rising and the forced convection (due to the free stream air flow)
307 dominates over natural convection (due to buoyancy forces). This results
308 in one single vortex which spans the whole canyon. Due to the change in
309 vortex dynamics, the considered adaptation measures show different effect
310 on air temperature for different H/W ratios. This stresses the importance of
311 CFD modelling, where a change in albedo can have large impacts on air flow

312 patterns. This does not only impact air temperature, but can also impact
313 pollutant dispersion.

314 As a result of different albedo values, the mean radiant temperature is
315 also affected (bottom panel of Fig. 7), where case 6 (low-albedo south wall)
316 decreases mean radiant temperature by more than -2K for case 7.

317 Despite the changes in surface temperature, air temperature and mean
318 radiant temperature, the effect of differentiation the albedo of the north and
319 south wall on the UTCI is small for $H/W=0.5$ (see Fig. 8). Both cases reduce
320 the UTCI by -0.2°C for $H/W=0.5$

321 For $H/W=1.0$, larger differences are present, where case 6 reduces the
322 UTCI by -1.1°C , while case 7 with the high-albedo south wall increases the
323 UTCI by $+0.3^\circ\text{C}$. Both cases indicate that a low-albedo south wall reduces
324 the UTCI, despite the increase in air temperature, again indicating the large
325 impact of short wave radiation.

326 **6. Vertical albedo gradients**

327 Instead of changing the albedo of the entire wall, two case are conducted
328 where there is an albedo gradient on the vertical walls (case 8, which uses a
329 high-albedo at the top, and case 9 which uses a low albedo at the top, see
330 Fig. 1).

331 Changes in surface temperature due to the changed albedo are mainly
332 present at the bottom part of the south wall (Fig. 10), with maximum
333 changes of $+7\text{K}$ for case 8 and -7K for case 9.

334 Despite the modest changes in surface temperature, the results on air tem-
335 perature are significant (see Table 6), with a decrease of -0.4K ($H/W=0.5$)

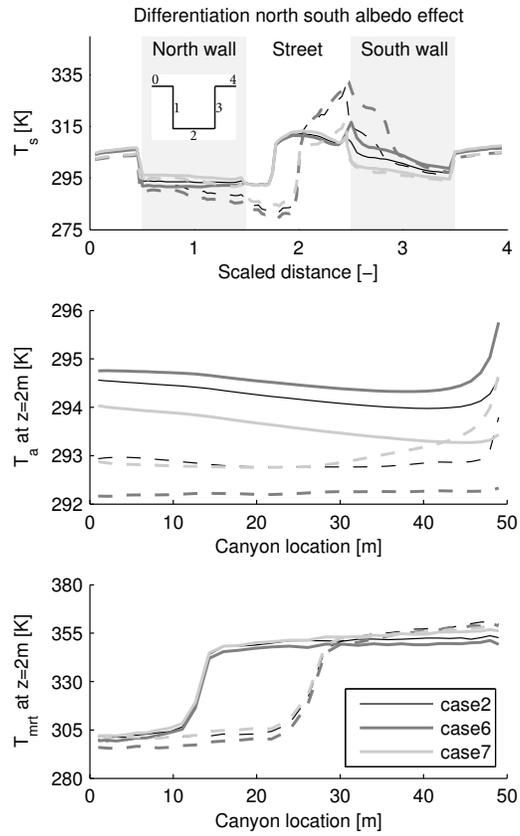


Figure 7: Effect of differentiating albedo of north and south wall on surface temperature (top panel), air temperature at 2m height (middle panel) and mean radiant temperature at 2m height (bottom panel). Cases are shown in Fig. 1.

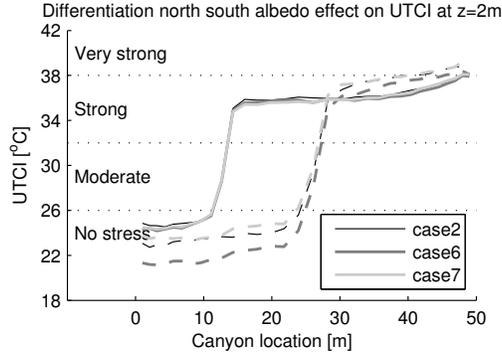


Figure 8: Effect of differentiating albedo of north and south wall on the UTCI, compared to the reference case with an uniform albedo of 0.4.

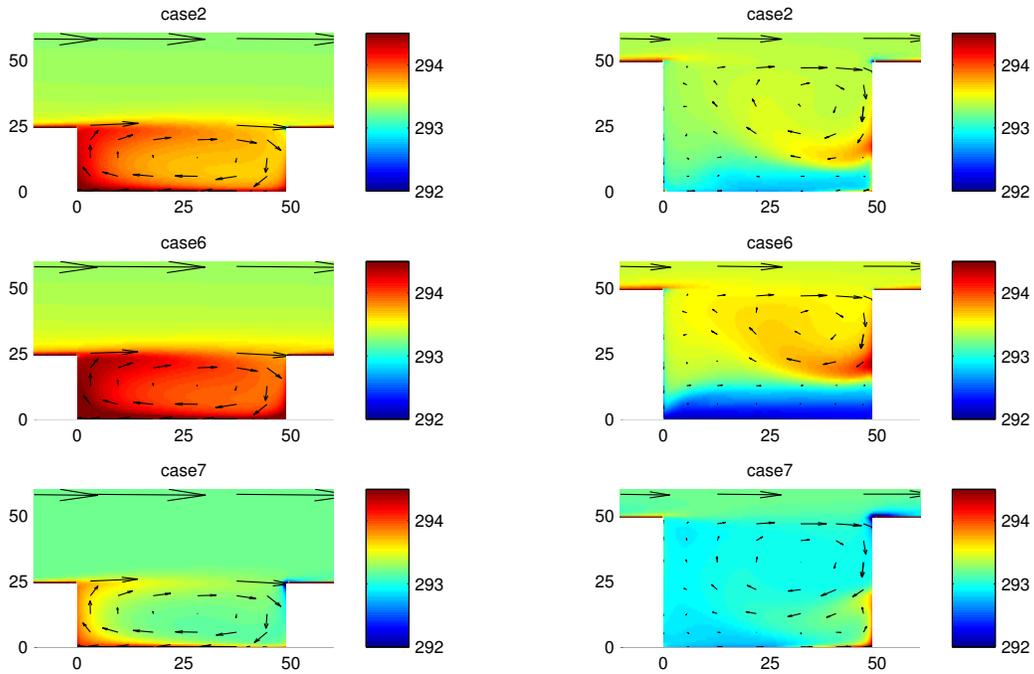


Figure 9: Spatial overview of air temperature for $H/W=0.5$ (left panels) and $H/W=1.0$ (right panels) for reference cases (top), case 6 (high-albedo north wall, middle) and case 7 (high-albedo south wall, bottom).

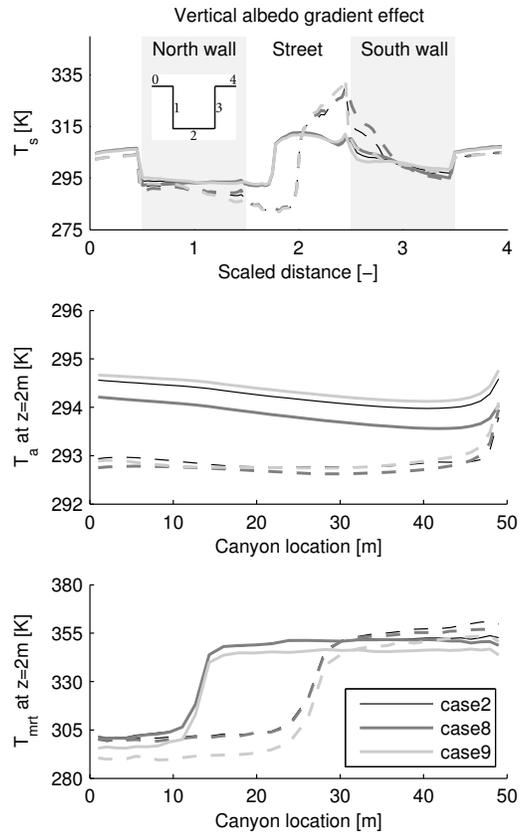


Figure 10: Effect of vertical albedo gradients on surface temperature (top panel), air temperature at 2m height (middle panel) and mean radiant temperature at 2m height (bottom panel).

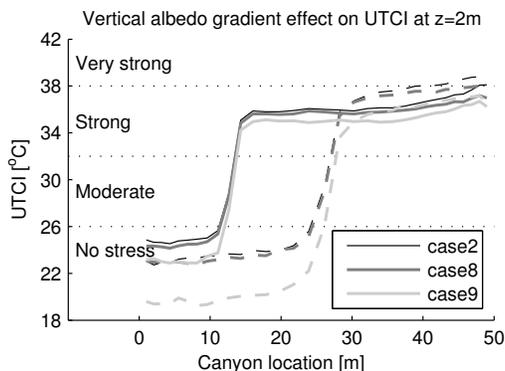


Figure 11: Effect of vertical albedo gradients on the UTCI, compared to the reference case with an uniform albedo of 0.4. Case 8 uses a high albedo at the top part of the vertical wall, case 9 a low albedo.

336 for case 8 and an increase of +0.8K for case 9. With a high albedo at the
 337 upper part of the canyon, there is less heating of ambient air at the top of
 338 the canyon, which has a lasting impact on the remainder of the canyon. The
 339 recirculating air is heating inside the canyon, but due to the lower initial
 340 temperature, the canyon as a whole remains colder.

341 The mean radiant temperature is decreasing for both cases compared
 342 to the reference case. For case 9, mean radiant temperature decreases by
 343 -7.4K and -8.6K for $H/W=0.5$ and $H/W=1.0$ respectively. For case 8,
 344 this is -0.7K and -1.2K . For case 9 (low-albedo top part), more short wave
 345 radiation is absorbed at the top of the canyon, and less radiation is reflected
 346 towards the ground surface. This effect is present for both direct short wave
 347 and diffuse short wave radiation. For case 8, the high-albedo top of the
 348 canyon reflects more radiation into the canyon, which is absorbed at the
 349 lower parts of the vertical walls.

350 If all effects are combined into the UTCI, a decrease is shown for both

351 cases. Case 8 case shows a decrease of -0.4°C for both H/W ratios, while
352 case 9 decreases the UTCI by -1.1°C for H/W=0.5 and -2.7°C for H/W=1.0.
353 This decrease in the UTCI is larger for case 9 than a uniform albedo of 0.2
354 and is thereby the most efficient measure to reduce the outdoor thermal
355 comfort for H/W=1.0 in this study.

356 7. White roof and striping

357 Results for the UTCI for cases 10 and 11 are shown in Fig. 12 and Table
358 7 and display small changes in the UTCI compared to the reference case. For
359 case 10 (white roof), there is indeed a reduction in ambient air temperature
360 as hypothesised for H/W=1.0, but this is modest (-0.1K). This reduction
361 is not present for H/W=0.5. Mean radiant temperature is also impacted,
362 which leads to an increase in the UTCI of $+0.2^{\circ}\text{C}$ for H/W=0.5.

363 Case 11 (striping) has a large impact on surface temperature, where local
364 differences of up to 10K are found compared to the reference case. However,
365 these temperature differences are diffused rapidly when air temperature is
366 considered, and show an increase for H/W=0.5 ($+0.8\text{K}$) but a decrease for
367 H/W=1.0 (-0.6K). Mean radiant temperature shows opposite effects to air
368 temperature. This results in a small impact on the UTCI for H/W=0.5
369 ($+0.3^{\circ}\text{C}$) and a decrease in the UTCI for H/W=1.0 of (-0.3°C).

370 8. Conclusions

371 This systematic study investigated the effect of different albedo adapta-
372 tion strategies for an idealized 2D street canyon. Using high-albedo materials
373 for all canyon surfaces decreases air temperature but increases mean radiant

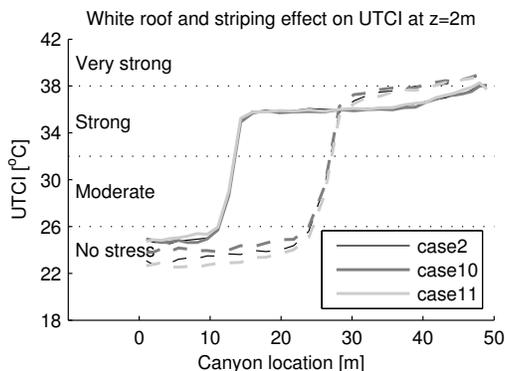


Figure 12: Effect of white roof (case 10) and striping (case 11) on the UTCI, compared to the reference case with an uniform albedo of 0.4.

374 temperature, leading to an increase in the UTCI (more heat stress). If only
 375 the UTCI is considered, a higher albedo increases heat stress, consistent with
 376 [5].

377 Differentiating the albedo of the north and south wall shows similar find-
 378 ings. A low-albedo south wall increases air temperature but lowers mean
 379 radiant temperature, with a decrease in the UTCI as a consequence. This
 380 different behaviour of air temperature and mean radiant temperature is ob-
 381 served for all cases.

382 The best strategy (with the simplified test cases considered) was found
 383 to be a vertical gradient of albedo for $H/W=1.0$, with a high albedo at the
 384 bottom part and low albedo at the top part of the wall. Air temperature
 385 increases slightly compared to a uniform albedo of $\alpha=0.4$, but reduces the
 386 UTCI the most (-2.7 °C). For $H/W=0.5$, a uniform low albedo resulted in
 387 the lowest heat stress (-1.9 °C) where the increase in air temperature is
 388 compensated by a large decrease in mean radiant temperature.

389 The maximum effect that is achieved by using different albedo values is

390 around -2°C on the UTCI. However, the UTCI is reduced by up to -12°C
391 in shaded areas compared to the sunlit areas. This shadow-effect is also seen
392 for the different H/W ratio: for every case investigated, the canyon-average
393 UTCI-value is lower for H/W=1.0 compared to H/W=0.5, although local
394 values of the UTCI for H/W=1.0 can exceed that of H/W=0.5. Therefore,
395 it might be worthwhile to investigate artificial shading measures, which can
396 be closed during day (reduce short wave radiation) and opened during night
397 (increase ventilation and reduce long wave trapping).

398 This study also showed that changing albedo values can alter the vortex
399 dynamics inside a street canyon. Although the effect on air temperature is
400 modest, this can have large consequences on pollutant dispersion. Exhaust
401 gasses of cars can be trapped in the bottom part of the canyon, or more
402 easily dispersed throughout the canyon, dependent on the flow dynamics.

403 It must be noted that only the outdoor situation is considered in this
404 study, and that the effect on the indoor environment can show opposite
405 effects. Furthermore, the cases considered are highly idealized and only con-
406 sider a 2D geometry. However, this study does indicate that there are adverse
407 effects of using high-albedo materials, where air temperature and mean ra-
408 diant temperature often show opposite effects. This indicates that simply
409 using high-albedo material wherever possible might not lead to the desired
410 results.

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417 [.nl/climateproofcities](http://knowledgeforclimate.climate-research-netherlands.nl/climateproofcities)).

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Radiation	
Latitude	52° 22' N
Longitude	4° 53' E
Start day	2012-06-10 00:00
End day	2012-06-20 23:59
max SW_{dir}	833.1 Wm^{-2}
max SW_{dif}	84.2 Wm^{-2}
Heat conduction	
λ	0.72 $\text{Wm}^{-1}\text{K}^{-1}$
ρ	1920 kgm^{-3}
C_v	835 $\text{Jkg}^{-1}\text{K}^{-1}$
Δ_{wall}	0.25m
Δ_{ground}	1.00m
CFD	
T_a	293.15 K
U	4.0 m/s
cell width	1.0 m
cell expansion	5 %
max cell size	25 m

Table 1: Input constants for radiation, heat conduction into the urban material and the CFD model.

UTCI [°C]	Stress category
> +46	Extreme heat stress
+38 to +46	Very strong heat stress
+32 to +38	Strong heat stress
+26 to +32	Moderate heat stress
+9 to +26	No thermal stress

Table 2: Assesment scale of the Universal Temperature Climate Index [22].

	T_a [K]	T_{mrt} [K]	UTCI [°C]
$\alpha=0.2$	+0.2 / +0.3	-8.1 / -7.3	-1.9 / -1.9
$\alpha=0.6$	-0.4 / -0.6	+9.5 / +9.7	+2.0 / +2.1

Table 3: Effect of uniform albedo changes on air temperature, mean radiant temperature compared to reference case of $\alpha=0.4$. Values indicate results for $H/W=0.5$ and $H/W=1.0$ (left and right respectively).

	T_a [K]	T_{mrt} [K]	UTCI [°C]
$\epsilon=0.90$	0.0 / +0.2	0.0 / 0.0	0.0 / +0.3
$\epsilon=0.85$	0.0 / +0.5	0.0 / -0.1	0.0 / +0.4

Table 4: Effect of uniform emissivity changes on air temperature, mean radiant temperature compared to reference case of $\epsilon=0.95$. Values indicate results for $H/W=0.5$ and $H/W=1.0$ respectively.

	T_a [K]	T_{mrt} [K]	UTCI [°C]
case 6	+0.3 / -0.7	-2.2 / -2.7	-0.2 / -1.1
case 7	-0.6 / +0.2	+1.7 / +0.2	-0.2 / +0.3

Table 5: Effect of differentiation albedo values of vertical walls on air temperature, mean radiant temperature compared to reference case of $\alpha=0.4$. Values indicate results for $H/W=0.5$ and $H/W=1.0$ respectively. Case 6 uses a low albedo on the south-facing wall, while case 7 uses a high albedo.

	T_a [K]	T_{mrt} [K]	UTCI [°C]
Case 8	-0.4 / -0.1	-0.7 / -1.2	-0.4 / -0.4
Case 9	+0.8 / 0.0	-7.4 / -8.6	-1.1 / -2.7

Table 6: Effect of albedo gradients on air temperature, mean radiant temperature compared to reference case of $\alpha=0.4$. Case 8 uses a high albedo at the top part of the vertical wall and low albedo at the bottom part, case 9 the reversed. Values indicate results for $H/W=0.5$ and $H/W=1.0$ respectively.

	T_a [K]	T_{mrt} [K]	UTCI [°C]
Case 10	+0.1 / -0.1	+0.4 / +0.2	+0.2 / +0.1
Case 11	+0.8 / -0.6	-1.7 / -0.7	+0.3 / -0.3

Table 7: Effect of white roofs (case 10) and striping (case 11) on air temperature, mean radiant temperature compared to reference case of $\alpha=0.4$. Values indicate results for $H/W=0.5$ and $H/W=1.0$ respectively.