

NEW ALMERE RECOVERING MARKERMEER

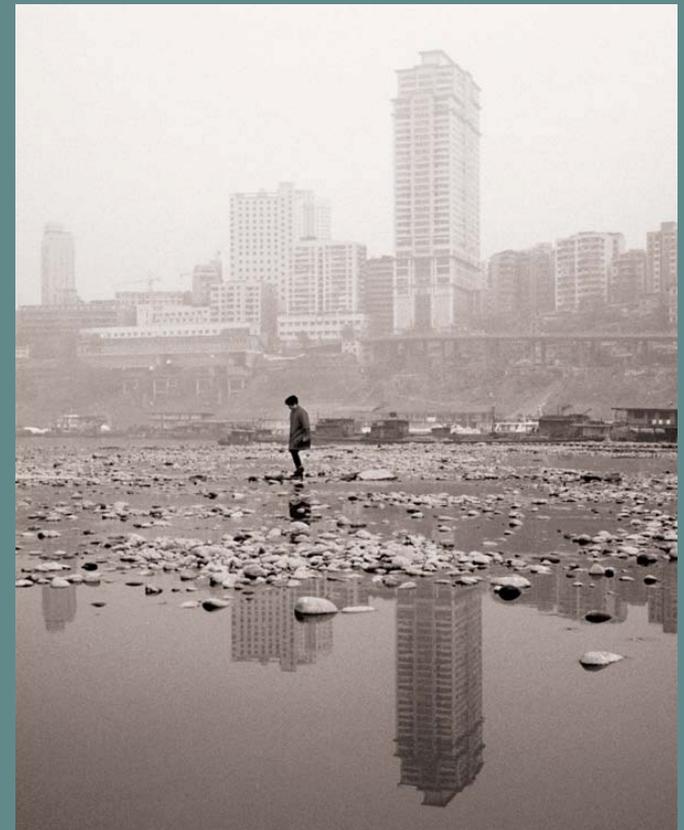
MSc Thesis
Landscape Architecture

Bojan Balen

Global context

- Rapid increase of urban population (in 2050, 69% of population will be urban)
- Population pressure on coastal areas (currently – 30 – 50% of people lives within 100km of the coastline)

“The growth of cities will be the single largest influence on development in the 21st century.” (UN Population fund, 1996)



Martine 2007

Local context

- Population pressure on Randstad area
- By 2030 Almere wants to double its population
- Intentions of urban expansion into Markermeer



SAMM, 2009



Koolhaas and Marcus, 2006



West 8, 2006

Markermeer's ecological issue

- Area of Markermeer falls under protection of NATURA 2000 meaning prohibition of any development that can be disturbing for nature...
- ...at the same time National Spatial Strategy suggests “No, unless...” principle which leaves space for development under special conditions – qualitative input for nature.
- Key factor – current ecological deterioration of Markermeer

Problem statement

The protective status of the lake Markermeer prevents any urban development in the water because of its expected negative influence on ecology. On the other hand, the decline of the main food sources for fauna and consequently the loss of biodiversity is resulting in continuing deterioration of ecological value of the Markermeer.

Research questions

- Can urban expansion of Almere beyond the dikes be designed in such a way that it can be combined with the target(s) of ecological improvement of the lake?
And if so,
- Which landscape-architectonic form can contribute to such an improvement?

Approach to the issue

- Ecological aspects
- Urban/landscape - architectonic aspects

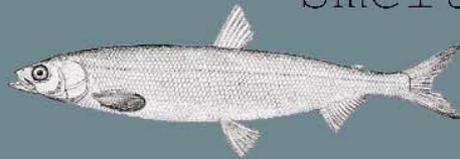
Ecological aspects of Markermeer

- “Mainport” for more than 1% of the world population of migratory birds
- Biodiversity on decline: since 80s there is a rapid decline of qualifying species – tufted duck, smew, tern and many other species.

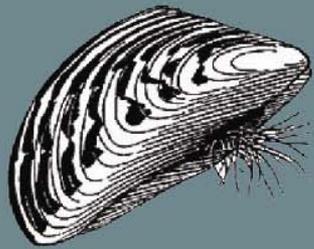




Smelt



Zebra mussels



Water plants

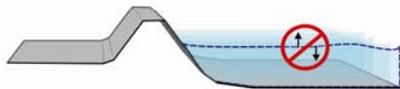
BIRD FOOD ON DECLINE

Hydromorphological pressures

STEEP GRADIENT WATER/LAND



FIXED WATER LEVEL



STOPPED NATURAL FLUSHING



PREVENTING GROWTH OF EMERGENT VEGETATION



INCREASING TURBIDITY AND INCREASING SILT CONCENTRATIONS

POOR LIGHT CONDITIONS
NO UNDERWATER VEGETATIONS



NO HARD SURFACES ON THE BOTTOM
DECREASE OF ZEBRA MUSSELS



LACK OF GOOD SPAWNING GROUND FOR SMELT
DECREASE OF SMELT



CLIMATE CHANGE
HIGHER WATER TEMPERATURE

SOLUTIONS:

- Artificial islands
- Marsh development
- Adaptation of the coastline

Water plants

Smelt

Zebra mussels

Islands



Marsh



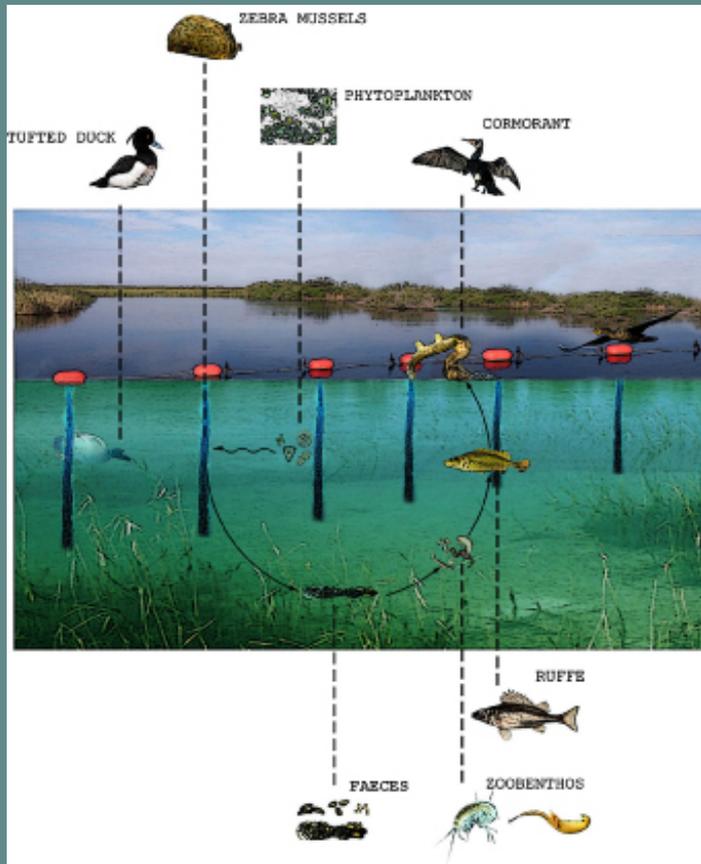
Shore adaptation



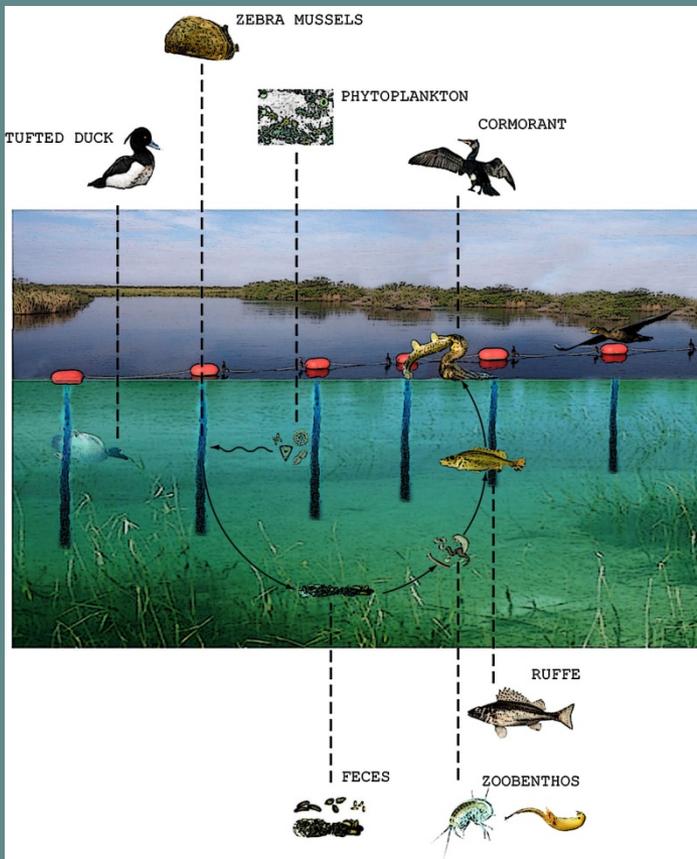
Increasing the amount of artificial solid substrate for zebra mussels attachment by introduction of – *LONG-LINES*



Effects of zebra mussel on lake's ecosystem



Effects of zebra mussels on lake's ecosystem



Filtration rate of one mussel =
1 liter of water per day
(Stanczykowska, 1977).

In 80s whole population (400
mussels per m²) filtered the
lake once or twice a month
(Reeders et al., 1989).

Urban/landscape-architectonic aspects

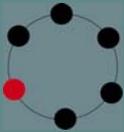
Based on Catharine Dee's morphological elements (adopted and modified from Lynch's "Image of the City")

- Edge
- Foci
- Threshold
- Spaces
- Paths





Paths



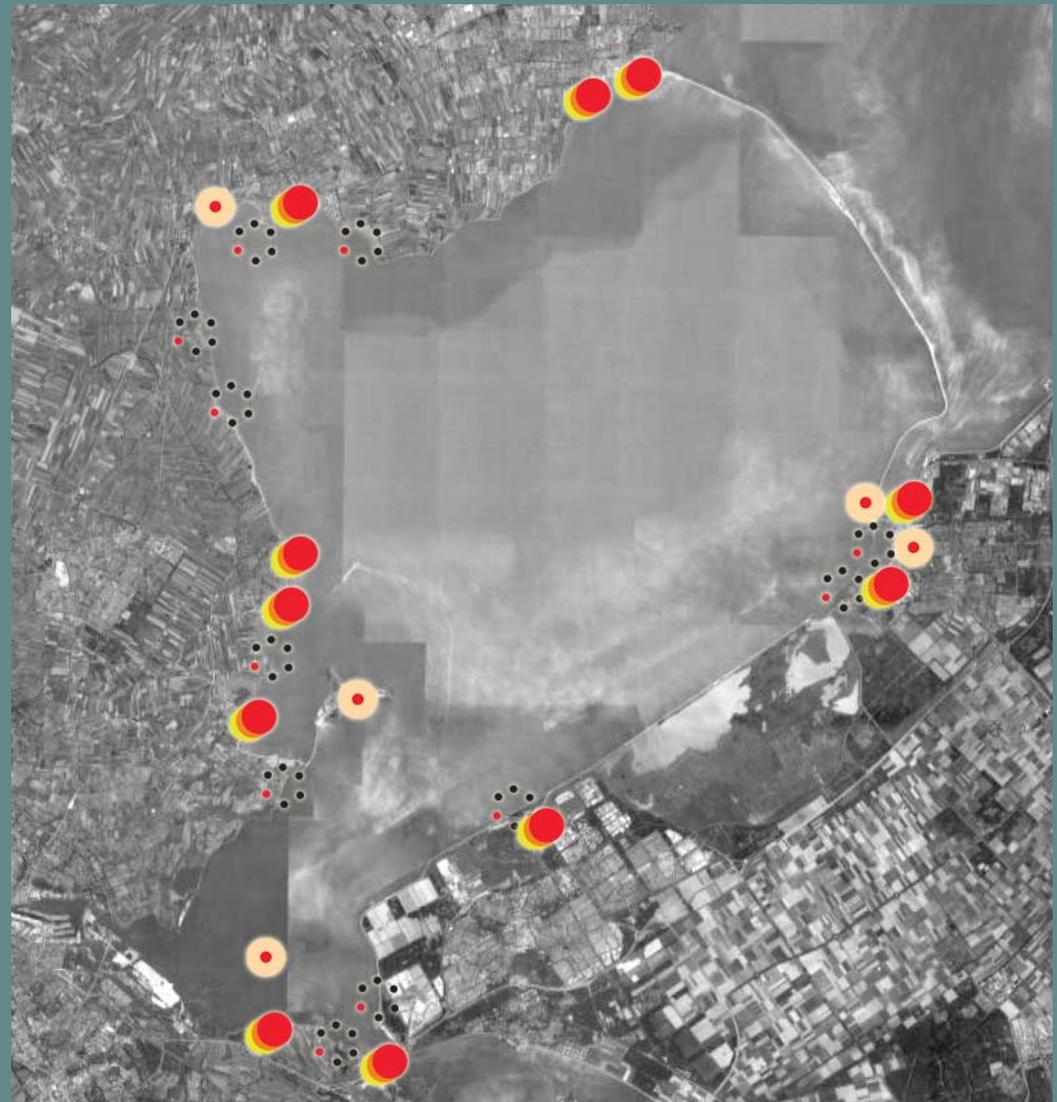
Spaces



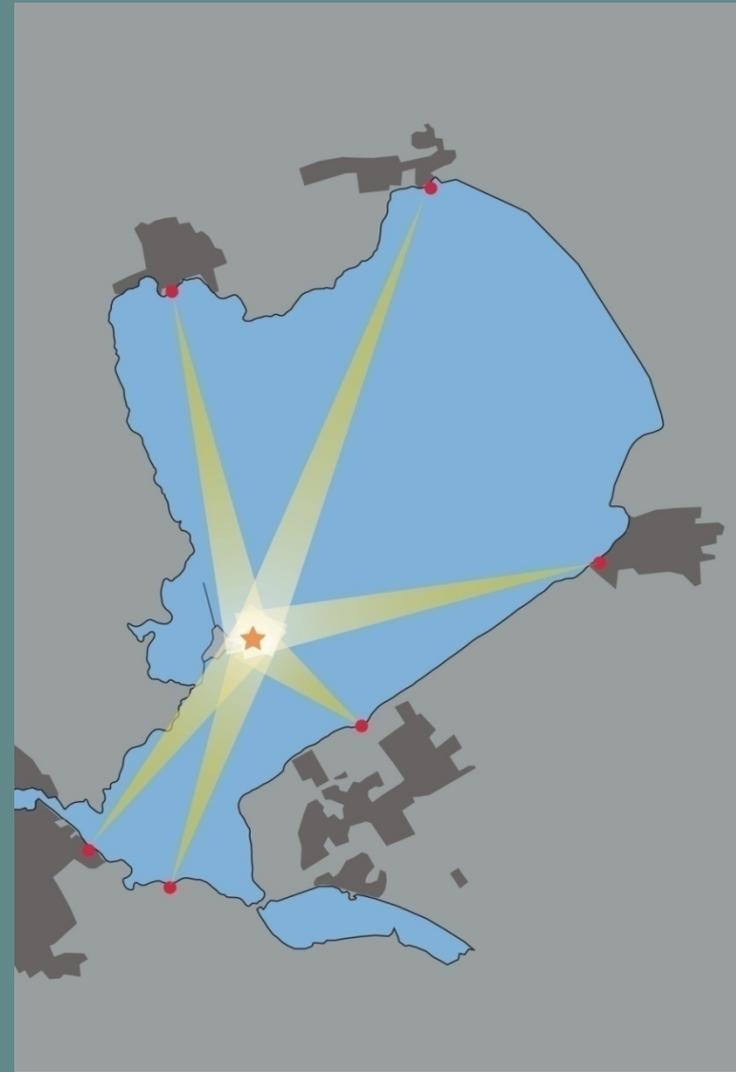
Thresholds



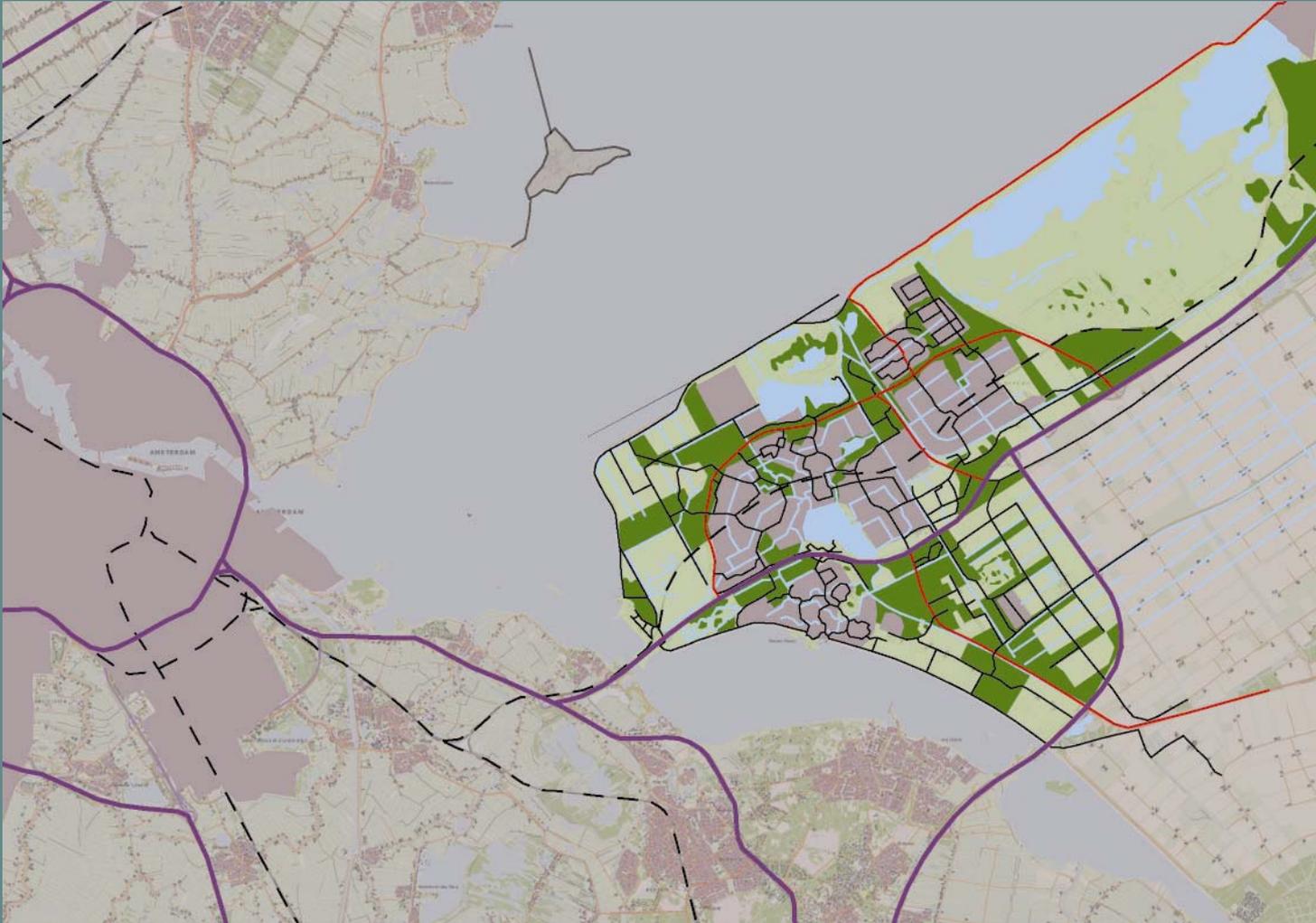
Foci



- Openness as a main spatial characteristic
- Island Marken as a main focal point



Existing situation in and around Almere



Design

Two approaches:

- 1) - higher density
 - maximum population (150 000)
 - more consumed space

- 2) - low/medium density
 - population not a criteria
 - more open space
 - integration of urban space with nature

Model 1







Model 2





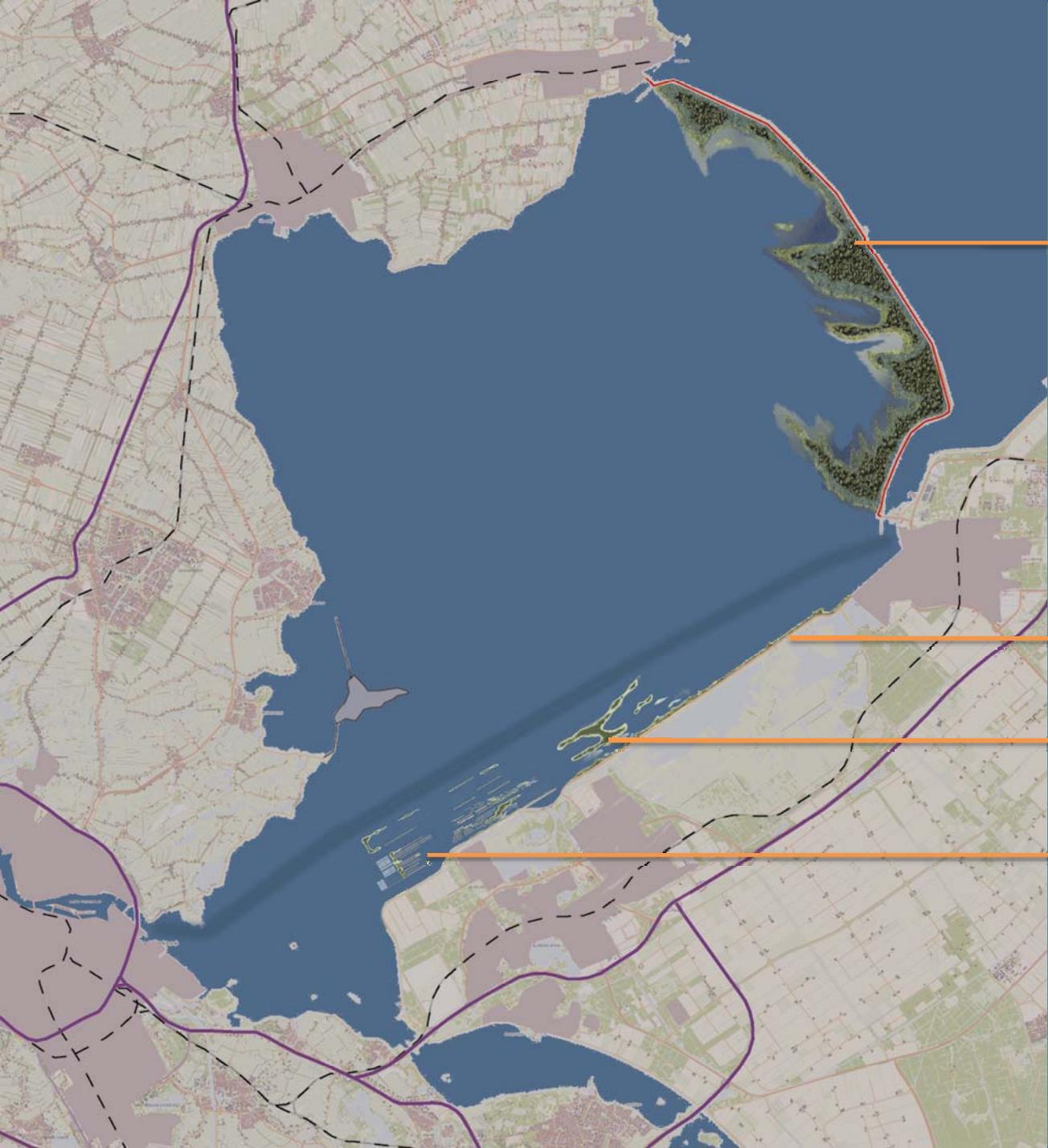
connecting metro

SWANSON PIER



Final masterplan





MARSHLAND
DEVELOPMENT

SHORELINE
ADAPTATION

ISLAND(S)

“LONG-LINE ALMERE”

MARSHLAND DEVELOPMENT



SHORELINE ADAPTATION



ISLAND IMPLEMENTATION

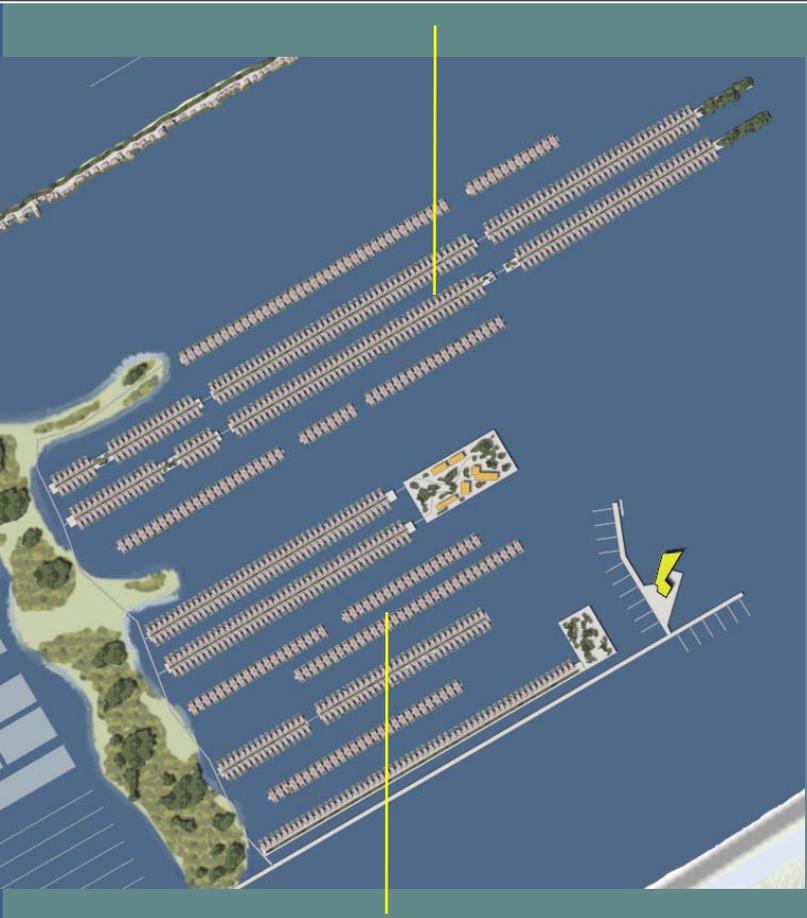
wind



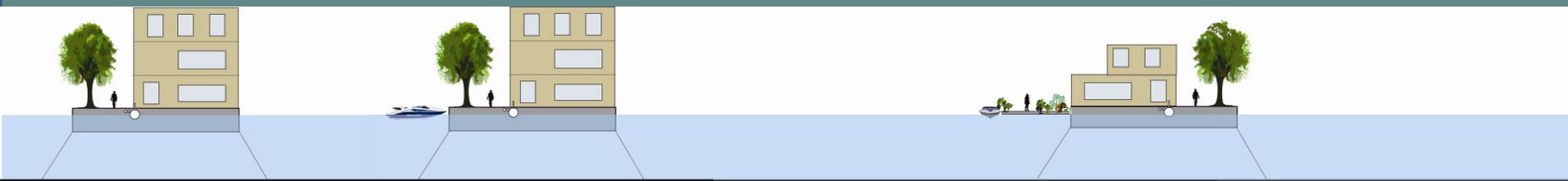
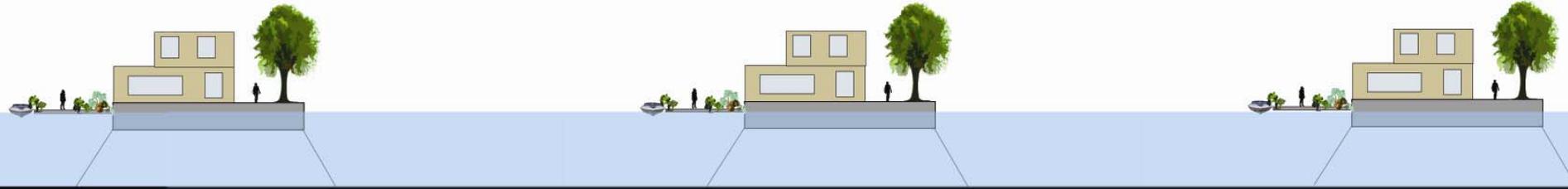
"LONG-LINE ALMERE"



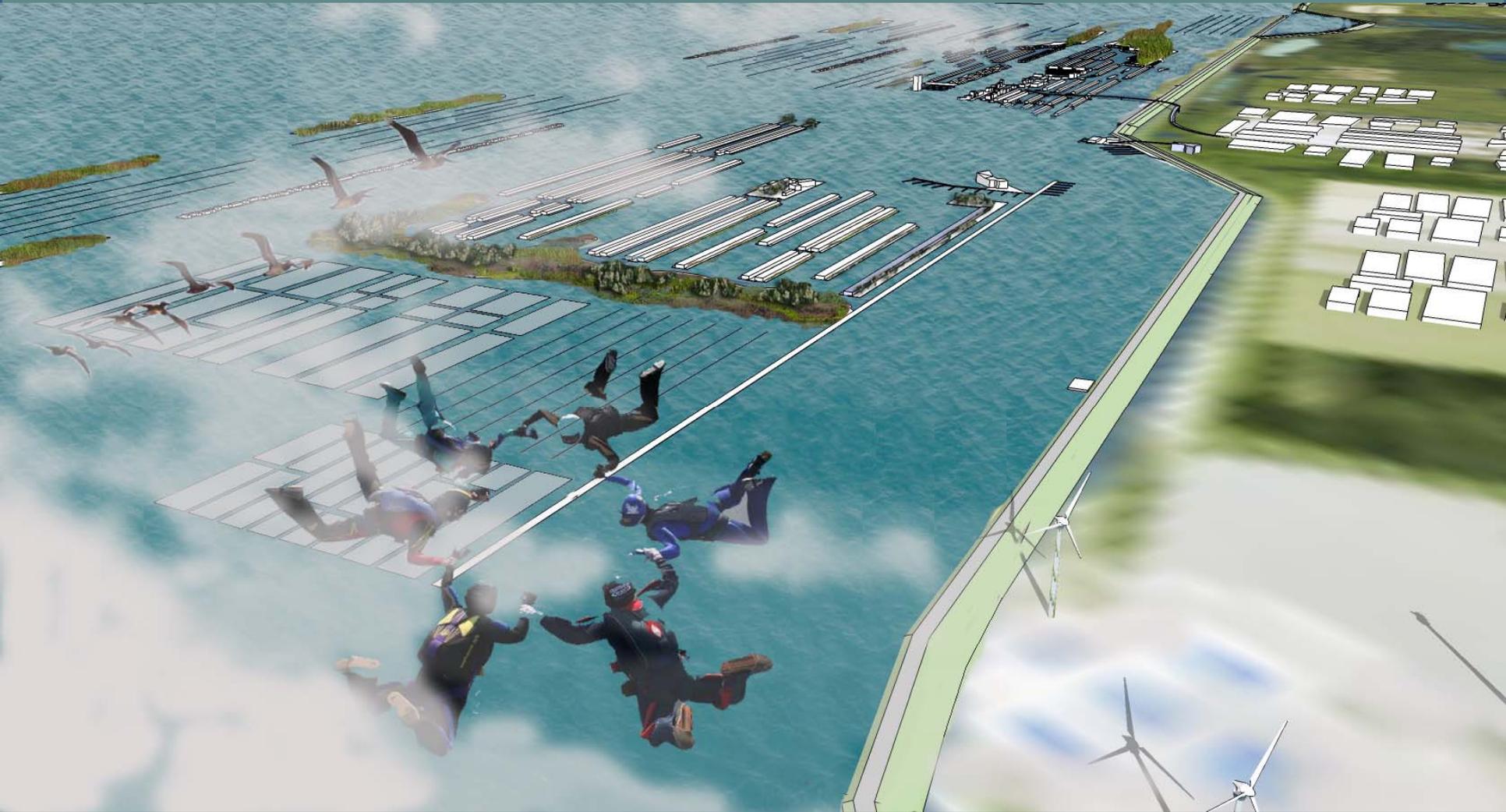






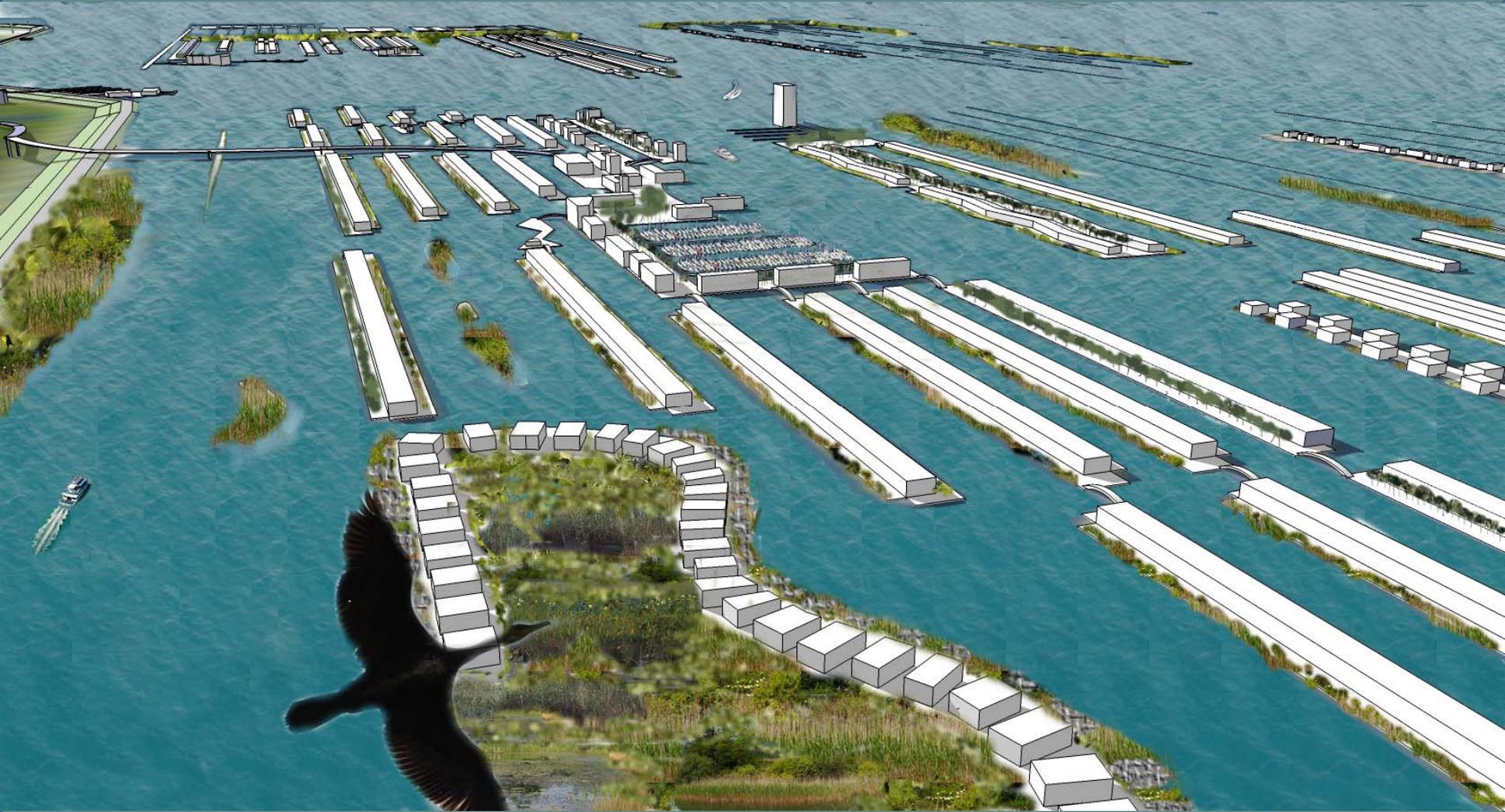












THANK YOU



THANK YOU

